	Autumn Term Curriculum Focus		Spring Term Curriculum Focus		Summer Term Cur	riculum Focus
	The Great F	Fire of London	The Far	m Shop	The Seaside	
	Visit from AW	– GFoL Workshop	Visit to a local farm shop/farm		Visit to Fleetwood Museu	m/seaside experience
	8 weeks	7 weeks	6 weeks	5 weeks	5 weeks 3 days	6 weeks 2 days
Key dates	Black History month October 2 Ada Lovelace Day — Computing National Poetry Day 2 <sup>nd</sup> Octobe Non-Fiction November World Nursery Rhyme Week 10 Anti-Bullying Week 10 <sup>th</sup> — 14 <sup>th</sup> Christmas concert with PGHS —	g link 14 <sup>th</sup> October 2025 er 2025 'Play' theme D <sup>th</sup> – 14 <sup>th</sup> November 2025 November 2025	Young Voices Safer Internet Day 10 <sup>th</sup> February 20 relationships online' theme Children's mental health awareness of World Book Day Thursday 5 <sup>th</sup> Marc Science Week 6 <sup>th</sup> – 15 <sup>th</sup> March 2026 Journee de la langue francaise – Fre 2026 World Art Day Wednesday April 15	week 2 <sup>nd</sup> — 8 <sup>th</sup> February 2026 h 2026 'Curiosity: What's Your Question?' nch Language Day 20 <sup>th</sup> March	Earth Day — 22 <sup>nd</sup> April 2026 Sing Up Day TBC Music celebration — end July 2020	6
Key Texts	THE WAY HOME FOR WOLLF	TRACTION MINI GREY MINI GREY	michael morpuizo	Meerkat Mail Emily Gravett	SEASIDE POEMS	Aladdin
Class novel/daily reading Subject to change	and other non fiction books to link with wolves	Toby and the Great Fire of London  by Margaret Manh and Jones Corps  and Jones Corps	michael morpurzo SIX ANIMAL ADVENTURES	michael morpurzo SIX ANIMAL ADVENTURES	range of poetry	HOLIDAY STORIES
English	The Way home for Wolf LPDS bridging unit. 10 wks total includes fiction, poetry and non-fiction non-	Non-chronological report - News reports Computing/History link — green screen	Poems with a structure — Riddles 2 weeks Stories with familiar settings	Classic poetry 2 weeks  Animal adventure stories  Meerkat Mail by Emily Gravett.	Poems on a theme - seaside Outdoor learning opportunity link with Guided Reading	Aladdin LPDS unit A half term Year 2 unit to support end of Key Stage 1 expectations in reading and writing. This

chronological report Autumn 1 and into Autumn 2 Applying skills from both Year 1 and Year 2, this publication is based around the theme of wolves and integrates both narrative and non-fiction in a 5-6 week sequence. Children will share in the delights of The Way Home for Wolf by Rachel Bright and Jim Field, before taking on the role of researchers to find out more about wolves and other animals. Using their newly found facts, children will produce an information leaflet to inform an audience. The unit concludes with a return to fiction, where children will create an innovation based on the original story.

simple and compound sentences using the joining words and, but, so and or (coordination). Use sentences with different forms: statement, question, command, exclamation. Secure the use of full stops, capital letters, exclamation marks and auestion marks. Use **past tense** for narrative, recount (e.g. diary, newspaper report, biography) historical reports. Plan and discuss what to write about e.g. story

Say, write and punctuate

Poems on a theme – fire / fireworks Outdoor learning opportunity 1 week

Stories by the same author — 4 weeks Mini Grey *Traction Man* series **Outdoor learning opportunity** 

Use subordination for reason using because and if e.g. I put my coat on because it was raining. Because it was raining, I put on my coat.

Select, generate and effectively

use verbs.
Explore the progressive form of verbs in the

present tense (e.g. she is drumming) and past tense (e.g. he was shouting) to mark actions in progress.
Select, generate and effectively use adjectives.
Identify, generate and effectively use noun phrases, e.g. the blue butterfly

with shimmering wings (for description), granulated sugar (for specification). Add suffixes ful or less to create adjectives e.g. playful, careful, careless, hopeless. Use suffixes er and est to create adjectives e.g. faster, fastest, smaller, smallest.

Mudpuddle Farm: Six Animal Adventures by Michael Morpurgo. Outdoor learning opportunity 3 weeks

Persuasive advert/poster - linking with a visit to a farm attraction Outdoor learning opportunity 1 week

Use **commas** to separate items in

a list.
Use subordination for time using when, before, and after e.g. We went out to play when we had finished our writing. When we had finished our writing, we went out to play.

Use **present tense** for nonchronological reports and persuasive adverts. Write simple poems based on

models.
Proofread to check for errors in spelling, grammar and punctuation.

Proofread to check for correct form of verbs within sentences, e.g. correcting he walking to the shop to he walked to the shop.

Spell words ending in -tion, e.g. station, fiction

Write from memory simple sentences dictated by the teacher that include words using the GPCs, common exception words and punctuation taught so far.

Geog link – Kenya / Kalahari Desert 2 weeks

Outdoor learning opportunity

Recounts — letters/postcards Meerkat Mail 1 week

Select, generate and effectively use **adverbs**.
Use **suffix** *ly* to turn adjectives

into **adverbs**e.g. slowly, gently, carefully.
Write simple poems based on models.

Explanation text — beach formation 2 weeks

Use **apostrophes** for contracted forms e.g. don't, can't, wouldn't, you're, I'll.

Use apostrophes for singular possession in nouns, e.g. the girl's name.

Use the subordinating conjunction that in a sentence, e.g. I hope that it doesn't rain on sports day.

Link to texts 'Greedy Apostrophe' and 'Grandad's island' 1 week

### Aladdin LPDS unit

A half term Year 2 unit to support end of Key Stage 1 expectations in reading and writing. This unit facilitates a range of reading and writing opportunities linked to the STA Key Stage 1 Teacher Assessment Framework. Using a quality text and supporting film material, this motivating and engaging unit incorporates narrative, non-fiction and poetry, aiding transition into Key Stage 2. 6 week unit, begin in Summer 1 and continue Summer 2

unit facilitates a range of reading and writing opportunities linked to the STA Key Stage 1
Teacher Assessment
Framework. Using a quality text and supporting film material, this motivating and engaging unit incorporates narrative, non-fiction and poetry, aiding transition into Key Stage 2.

**Instructions** – link with DT mechanisms 2 weeks

Select, generate and effectively use **adverbs**. Use **suffix** ly to turn adjectives into **adverbs** e.g. slowly, gently, carefully.

mapping, collecting new			
vocabulary, key words			
and ideas.			
Orally rehearse each sentence			
prior to writing.			
Develop a positive attitude to			
writing.			
Make simple notes from non-			
fiction texts, e.g.			
highlighting and noting key			
words.			
Use specific text type features			
to write for a			
range of audiences and			
purposes e.g. to			
instruct, inform, entertain,			
explain, discuss,			
persuade.			
Edit and improve own writing			
in relation to			
audience and purpose.			
Evaluate their writing with			
adults and peers.	<u> </u>		
Salact gangrate and affectively	uco nounc		

# English writing ongoing skills

Select, generate and effectively use **nouns**.

Add **suffixes** ness and er to create **nouns** e.g. happiness, sadness, teacher, baker.

Create  ${\it compound}$  words using  ${\it nouns},~{\it e.g.}$  whiteboard and  ${\it football}$ 

Develop stamina for writing in order to write at length.

Write about real and fictional events.

Read aloud their writing with intonation to make the meaning clear.

Segment spoken words into phonemes and represent these by graphemes, spelling many correctly.

Learn new ways of spelling phonemes for which one or more spellings are already known.

Learn to spell common exception words (see below).

Learn to spell more words with contracted forms, e.g. can't, didn't, hasn't, couldn't, it's, I'll

Learn the possessive apostrophe (singular), e.g. the girl's book.

To spell correctly, distinguish between homophones (e.g. here and hear; sea and see; bear and bare; night and knight) and near-homophones (e.g. quite and quiet; one and won; are and our).

Add suffixes ness and er e.g. happiness, sadness, teacher, baker.

Add suffix ment to spell longer words, e.g. enjoyment.

Add **suffixes** ful and less e.g. playful, careful, careless, hopeless.

Use suffixes er and est e.g. faster, fastest, smaller, smallest.

Use **suffix** ly e.q. slowly, gently, carefully.

### Spell words with:

- the /d⊠/ sound spelt as ge and dge at the end (e.g. age, badge), and spelt as g elsewhere (e.g. magic, giant).
- the /s/ sound spelt c before e, i and y, e.g. ice, cell
- the /n/ sound spelt kn and gn at the beginning, e.g. knee, gnat.
- the ∕⊠/ sound spelt wr at the beginning e.g. wrote, wrong.
- the /l/ or /⊠l/ sound spelt —le at the end of words, e.g. table, apple.
- the /l/ or /⊠l/ sound spelt —el at the end of words, e.g. camel, tunnel.
- the /l/ or /⊠l/ sound spelt —al at the end of words, e.g. pedal, capital.
- the ending —il e.g. pencil, fossil, nostril.
- the /a⊠/ sound spelt —y at the end of words, e.g. try, reply.

- The I⊠:/ sound spelt a before I and II, e.g. call, walk
- The /⊠/ sound spelt o, e.g. mother, Monday
- The /i:/ sound spelt -ey, e.g. key, donkey
- The /\(\textstyle{\mathbb{N}}\) sound spelt a after w and qu, e.q. wander, quantity
- The /⊠:/ sound spelt or after w, e.q. word, worm
- The /⊠:/ sound spelt ar after w, e.g. war, warm
- The /⊠/ sound spelt s, e.g. television, usual

Add —es to nouns and verbs ending in —y, e.g. copies, babies.

Add -ed, -ing, -er and -est to a root word ending in - y with a consonant before it, e.g. copied, copier.

Add the endings-ing, -ed, -er, -est and -y to words ending in -e with a consonant before it, e.g. hiking, hiked, hiker.

Add -ing, -ed, -er, -est and -y to words of one syllable ending in a single consonant letter after a single vowel letter, e.g. patting, patted.

Form lower-case letters of the correct size relative to one another.

Orientate capital letters correctly.

Use capital letters appropriately e.g. not always writing A as a capital, not using capitals within words.

Write capital letters and digits of the correct size relative to one another and to lower case letters.

Start using some of the diagonal and horizontal strokes needed to join letters and understand which letters, when adjacent to one another, are best left unjoined.

Use spacing between **words** which reflects the size of the **letters**.

### ongoing English

SSPF Super Six to support intervention.

Phonics – as appropriate – children not completed and secure in The Higher Levels in Supersonic Phonic Friends Moving onto Spelling programme if secure in the Higher Levels. \*New for 2022, SSPF Y2 spelling programme.

#### Handwriting

### Pupils should be taught to:

- form lower-case letters of the correct size relative to one another
- start using some of the diagonal and horizontal strokes needed to join letters and understand which letters, when adjacent to one another, are best left unjoined
- write capital letters and digits of the correct size, orientation and relationship to one another and to lower case letters
- use spacing between words that reflects the size of the letters.

### Grammar

Pupils should be taught to:

### • develop their understanding of the concepts set out in English Appendix 2 by:

- learning how to use both familiar and new punctuation correctly, including full stops, capital letters, exclamation marks, question marks, commas for lists and apostrophes for contracted forms and the possessive singular

### · learn how to use:

- sentences with different forms: statement, question, exclamation, command
- expanded noun phrases to describe and specify, e.g. the blue butterfly
- the present and past tenses correctly and consistently including the progressive form
- subordination (using when, if, that, or because) and co-ordination (using or, and,
- grammar for year 2 in English Appendix
- some features of written Standard English
- use and understand the grammatical terminology in English Appendix 2 in discussing their writing.

### Spelling

### SSPF Y2 spelling programme.

Pupils should be taught to:

spell by:

- segmenting spoken words into phonemes and representing these by graphemes, spelling many correctly
- learning new ways of spelling phonemes for which one or more spellings are already known, and learn some words with each spelling, including a few common homophones
- learning to spell common exception words
- learning to spell more words with contracted forms
- learning the possessive apostrophe (singular) [for example, the girl's book]
- distinguishing between homophones and near-homophones

add suffixes to spell longer words, e.g. —ment, —ness, —ful, — less, —lu

apply spelling rules and guidelines, as listed in English Appendix 1

write from memory simple sentences dictated by the teacher that include words using the GPCs, common exception words and punctuation taught so far.

### Y2 spellings and spelling rules —

As Y1 and door floor poor because find kind mind behind child children wild climb most only both old cold gold hold told every everybody even great break steak pretty beautiful after fast last past father class grass pass plant path bath hour move prove improve sure sugar eye could should would who whole any many clothes busy people water again half money Mr Mrs parents Christmas and/or others according to the programme used

Supersoni
Phonic
Friends
Suze's
Spelling
Rules Y2

English

reading



#### Year 1 & 2

Spelling Rules & Appendices Read and Write

### Suze's Spelling Rules & Patterns

Suze's Spelling Rules & Patterns will teach children very specific spelling rules, adding prefixes and suffixes, adding ending to words such as plurals and ing, ed, er, er and compound words. They will also learn some further rarer choose to use spellings for the 44 sounds of the English Language.

Children will learn their tricky words with Tess.

At the end of this phase children will be able to choose to use spellings of the 44 sounds in the English Language. They will also be able to switch spellings and sounds for alternative pronunciations. They will be able to read texts with The Basics to The Higher Levels spellings, spelling patterns and rules including adjacent consonants and make more accurate attempts in their further stages of spelling in their writing journey.

# Change the y to an i and add est Drop the e and add ed Drop the e and add ing Drop the e and add y Drop the e and add er Drop the e and add est Double the consonant and add ed Double the consonant and add ing

### \*Subject to change

Double the consonant and add y Double the consonant and add er Double the consonant and add est

Add —less Add — ness Add — ment Add — ful

Add — ly Choose to Use le el al il More Choose to Use

### \*Subject to change

-tion Contractions

Possessive Apostrophes

Homophones

# Listen, discuss and express views about a range of texts at a level beyond that at which they can read independently, including stories, non-fiction, and contemporary and classic poetry. Orally retell a wider range of stories, fairy tales and traditional tales.

\*Subject to change depending on stage of phonic

development Change the y to an i and add es

Words ending in y simply adding ing

Change the y to an i and add ed

Change the y to an i and add er

Sequence and discuss the main events in stories and recounts. Identify, discuss and collect favourite words and phrases. Introduce and discuss words within the context of a text, linking new meanings to known vocabulary.

Activate prior knowledge and raise questions e.g. What do we know? What do we want to know? What have we learned? Demonstrate understanding of fiction and non-fiction texts by asking and answering who, what, where, when, why, how questions.

Develop and demonstrate their understanding of characters and events through role play and drama, drawing on language from the text.

Make inferences about characters and events using evidence from the text e.g. what is the character thinking, saying and feeling? Make predictions based on what has been read so far. Identify how specific information is organised within a non-fiction text e.g. sub-headings, contents, bullet points, glossary, diagrams. Locate information from non-fiction texts using the contents page, index, labelled diagrams and charts.

Recognise the use of repetitive language within a text or poem (e.g. run, run as fast as you can) and across texts (e.g. long, long ago in a land far away...).

Learn and recite a range of poems using appropriate intonation. Make personal reading choices and explain reasons for choices.

Uses tone and intonation when reading aloud.

Consider other points of view.

Listen and respond to contributions from others.

Read words containing common suffixes e.g. -er, -est, -y.

Read a range of non-fiction texts which are structured in different ways, including information, explanations, instructions, recounts, reports.

Use morphology to work out the meaning of unfamiliar words e.g.  $\it terror$ ,  $\it terror$ ised.

Check that texts make sense while reading and self-correct. Explain and discuss their understanding, giving opinions and supporting with reasons e.g. Hansel was clever when he put stones in his pocket because...

Fortispes in discussion about short is read at them, taking turns and literating to what others say.  Mole contributions in whole class and group discussion.  Read about books cheely macraced in their improving phonic knowledge, sounding out unfamiliar words accurately, automatically and excertage whether ever sounding and blending.  Read about books cheely macraced in words expectable econopiens, expectable econopiens, expectable econopiens, about the phonic intervention in words. expectable econopiens, about the phonic intervention words by containing ordered present and an expectable words.  Finglish  Spoken  Language  English  Spoken  Language  Literian and Attention  Literian and Attention and Attention  Literian and Attention  Literia		sop Lane C of	E Frintary School	- rear z o	verview ZU	23-2020
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English Spoken Language Langua						
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engage an audience.						
Begin to use non-verbal gestures						
whilst presenting and performing						

to gain the audience's interest, e.g. using hands, face or other parts of the body.

### **Mathematics**

### WHITEROSE

### Number: Place Value

- Step 1 Numbers to 20
- Step 2 Count objects to 100 by making 10s
- Step 3 Recognise tens and ones
- Step 4 Use a place value chart
- Step 5 Partition numbers to 100
- Step 6 Write numbers to 100 in words
- Step 7 Flexibly partition numbers to 100
- Step 8 Write numbers to 100 in expanded form
- Step 9 10s on the number line to 100
- Step 10 10s and 1s on the number line to 100
- Step 11 Estimate numbers on a number line
- Step 12 Compare objects
- Step 13 Compare numbers
- Step 14 Order objects and numbers
- Step 15 Count in 2s, 5s and 10s
- Step 16 Count in 3s

### NATIONAL CURRICULUM LINKS:

Read and write numbers from 1 to 20 in numerals and words (Y1).

Read and write numbers to at least 100 in numerals and in words. Identify, represent and estimate numbers using different representations, including the number line.

Count in steps of 2, 3 and 5 from 0, and in 10s from any number, forward and backward.

Recognise the place value of each digit in a 2-digit number (tens, ones).

Compare and order numbers from 0 up to 100; use <, > and = signs.

### Number: Addition and Subtraction

- Step 1 Bonds to 10
- Step 2 Fact families addition and subtraction bonds within 20
- Step 3 Related facts
- Step 4 Bonds to 100 (tens)
- Step 5 Add and subtract 1s
- Step 6 Add by making 10
- Step 7 Add three 1-digit numbers
- Step 8 Add to the next 10

### WHITEROSE

### Measurement: Money

- Step 1 Count money pence
- Step 2 Count money pounds (notes and coins)
- Step 3 Count money pounds and pence
- Step 4 Choose notes and coins
- Step 5 Make the same amount
- Step 6 Compare amounts of money
- Step 7 Calculate with money
- Step 8 Make a pound
- Step 9 Find change
- Step 10 Two-step problems

### NATIONAL CURRICULUM LINKS:

Recognise and use symbols for pounds  $(\pounds)$  and pence (p); combine amounts to make a particular value.

Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change

### Number: Multiplication and Division

- Step 1 Recognise equal groups
- Step 2 Make equal groups
- Step 3 Add equal groups
- Step 4 Introduce the multiplication symbol
- Step 5 Multiplication sentences
- Step 6 Use arrays
- Step 7 Make equal groups grouping
- Step 8 Make equal groups sharing
- Step 9 The 2 times-table
- Step 10 Divide by 2
- Step 11 Doubling and halving
- Step 12 Odd and even numbers
- Step 13 The 10 times-table
- Step 14 Divide by 10
- Step 15 The 5 times-table
- Step 16 Divide by 5
- Step 17 The 5 and 10 times-tables

### NATIONAL CURRICULUM LINKS:

Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication ( $\mathbf{x}$ ), division ( $\dot{\mathbf{x}}$ ) and equals (=) signs.

### WHITEROSE

### Number: Fractions

- Step 1 Introduction to parts and whole
- Step 2 Equal and unequal parts
- Step 3 Recognise a half
- Step 4 Find a half
- Step 5 Recognise a quarter
- Step 6 Find a quarter
- Step 7 Recognise a third
- Step 8 Find a third
- Step 9 Find the whole
- Step 10 Unit fractions
- Step 11 Non-unit fractions
- Step 12 Recognise the equivalence of a half and two-quarters
- Step 13 Recognise three-quarters
- Step 14 Find three-quarters
- Step 15 Count in fractions up to a whole

### **NATIONAL CURRICULUM LINKS:**

Recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4 of a length, shape, set of objects or quantity.

Write simple fractions, for example 1/2 of 6 = 3 and recognise the equivalence of 2/4 and 1/2.

### Measurement: Time

- Step 1 O'clock and half past
- Step 2 Quarter past and quarter to
- Step 3 Tell the time past the hour
- Step 4 Tell the time to the hour
- Step 5 Tell the time to 5 minutes
- Step 6 Minutes in an hour
- Step 7 Hours in a day

### NATIONAL CURRICULUM LINKS:

Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clockface to show these times. Know the number of minutes in an hour and the number of hours in a day.

#### Statistics

- Step 1 Make tally charts
- Step 2 Tables
- Step 3 Block diagrams
- Step 4 Draw pictograms (1–1)
- Step 5 Interpret pictograms (1-1)

Step 9 Add across a 10

Step 10 Subtract across 10

Step 11 Subtract from a 10

Step 12 Subtract a 1-digit number from a 2-digit number (across a 10)

Step 13 10 more, 10 less

Step 14 Add and subtract 10s

Step 15 Add two 2-digit numbers (not across a 10) Step 16 Add two 2-

digit numbers (across a 10)

Step 17 Subtract two 2-digit numbers (not across a 10)

Step 18 Subtract two 2-digit numbers (across a 10) Step 19 Mixed addition and subtraction

Step 20 Compare number sentences

Step 21 Missing number problems

### NATIONAL CURRICULUM LINKS:

Represent and use number bonds and related subtraction facts within 20 (Y1).

Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100.

Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: a 2-digit number and 1s, a 2-digit number and 10s, two 2-digit numbers and adding three 1-digit numbers.

Compare and order numbers from 0 up to 100; use <, > and = signs.

### Geometry: Shape

Step 1 Recognise 2-D and 3-D shapes

Step 2 Count sides on 2-D shapes

Step 3 Count vertices on 2-D shapes

Step 4 Draw 2-D shapes

Step 5 Lines of symmetry on shapes

Step 6 Use lines of symmetry to complete shapes

Step 7 Sort 2-D shapes

Step 8 Count faces on 3-D shapes

Step 9 Count edges on 3-D shapes

Step 10 Count vertices on 3-D shapes

Step 11 Sort 3-D shapes

Step 12 Make patterns with 2-D and 3-D shapes

### NATIONAL CURRICULUM LINKS:

Identify and describe the properties of 2-D shapes, including the number of sides, and line symmetry in a vertical line.

Compare and sort common 2-D and 3-D shapes and everyday objects.

Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces.

Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.

Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.

### Measurement: Length and Height

Step 1 Measure in centimetres

Step 2 Measure in metres

Step 3 Compare lengths and heights

Step 4 Order lengths and heights

Step 5 Four operations with lengths and heights

### NATIONAL CURRICULUM LINKS:

Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels.

Compare and order lengths, mass, volume/capacity and record the results using >, < and =.

Solve problems with addition and subtraction using concrete objects and pictorial representations, including those involving numbers, quantities and measures.

Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

### Measurement: Mass, Capacity and Temperature

Step 1 Compare mass

Step 2 Measure in grams

Step 3 Measure in kilograms

Step 4 Four operations with mass

Step 5 Compare volume and capacity

Step 6 Measure in millilitres

Step 7 Measure in litres

Step 8 Four operations with volume and capacity

Step 9 Temperature

### NATIONAL CURRICULUM LINKS:

Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels

Compare and order lengths, mass, volume/capacity and record the results using >, < and =.

Step 6 Draw pictograms (2, 5 and 10) Step 7 Interpret pictograms (2, 5 and 10)

### NATIONAL CURRICULUM LINKS:

Interpret and construct simple pictograms, tally charts, block diagrams and simple tables.

Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity. Ask and answer questions about totalling and comparing categorical data.

Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.

### Geometry: Position and Direction

Step 1 Language of position

Step 2 Describe movement

Step 3 Describe turns

Step 4 Describe movement and turns

Step 5 Shape patterns with turns

#### NATIONAL CURRICULUM LINKS:

Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anticlockwise).

#### CONSOLIDATION

**Mathematics** 

Mastering Number NCETM

Pupils will have an opportunity to consolidate their understanding and recall of number bonds within 10; they will re-cap the composition of the numbers 11 to 20 and reason about their position within the linear number system.

Identify 2-D shapes on the surface of 3-D shapes.

### Pupils will:

- review the composition of the numbers 6 to 9 as '5 and a bit'
- $\cdot$  compare numbers using the language of comparison and use the symbols <>=
- review the structure of even numbers (including exploring how even numbers can be composed of two odd parts or two even parts) and the composition of each of 6, 8 and 10
- review the structure of odd numbers (including exploring how odd numbers can be composed of one odd part and one even part) and the composition of each of 7 and 9 consolidate their understanding of the numbers 10 and 20 as '10 and a bit'
- $\boldsymbol{\cdot}$  consolidate their understanding of the linear number system to 20 and reason about midpoints

This term will particularly support the teaching and consolidation of the following RtP criteria:

- 1NPV-2
- 2NF-1

Pupils will have an opportunity to use their knowledge of the composition of numbers within 10 to calculate within 20; they will explore the links between the numbers in the linear number system within 10 to numbers within 100, focusing on multiples of 10 and the midpoint of 50.

### Pupils will:

- $\cdot$  explore how the numbers 6 to 9 can be doubled using the '5 and a bit' and '10 and a bit' structure
- · use doubles to calculate near doubles
- $\boldsymbol{\cdot}$  use bonds of 10 to reason about bonds of 20, in which the given addend is greater than 10
- · use known number bonds within 10 to calculate within 20, working within the 10-boundary
- use their knowledge of bonds of 10 to find three addends that sum to  $10\,$
- use their knowledge of the composition of numbers within 20 to add and subtract across the 10-boundary
- · use their understanding of the linear number system to 10 to position multiples of 10 on a 0 100 number line and reason about midpoints

This term will particularly support the teaching and consolidation of the following RtP criteria:

- 2NPV-2
- 2NF-1
- 2AS-1

Pupils will have further opportunities to use their knowledge of the composition of numbers within 10 to calculate within 20 and to reason about equations and inequalities.

### Pupils will:

- continue to explore a range of strategies to subtract across the 10-boundary
- review bonds of 20 in which the given addend is greater than 10, and reason about bonds of 20, in which the given addend is less than 10
- practise previously explored strategies to support their reasoning about inequalities and equations
- review doubles and near doubles and transform additions in which two addends are adjacent odd/ even numbers into doubles

consolidate previously taught facts and strategies through continued, varied practice

This term will particularly support the teaching and consolidation of the following RtP criteria:

- 2NF-1
- 2AS-1
- · 2AS-2

	op lane c of e frima	iry School – Tear 2 over	
	Living things and their habitats, animal survival and growth	Plants	Animals — Animal Survival and Growth (Humans)
	— explore and compare the differences between things that are	- observe and describe how seeds and bulbs grow into mature plants	- Notice that humans have offspring which grow into adults.
See PLAN	living, dead and things that have never been alive.	- find out and describe how plants need water, light and a suitable	- Find out about and describe the basic needs of humans, for
	- Identify that most living things live in habitats to which they are	temperature to grow and stay healthy	survival (water, food and air).
matrices	suited and describe how different habitats provide for the basic	(grow salad ingredients indoors to link with DT – plant at start of	
	needs of different kinds of animals and plants, and how they	Spring term in order to grow for harvest at end of term) Outdoor	Health — How we Grow and Stay Healthy
	depend on each other.	learning opportunity	- Describe the importance for humans of eating the right
	- Identify and name a variety of plants in their habitats, including	Scientist — George Washington	amounts of different types of food.
	micro habitats.		- Describe the importance for humans of exercise, eating the
	- Describe how animals obtain their food from plants and other		right amounts of different types of food, and hygiene.
	animals using the idea of a simple food chain and identify and		- Medicines can be useful when we are ill.
	name different sources of food.	Animals - Animal Survival and Growth	- Medicines can be harmful if not used properly.
	Scientist - Chris Packham	- notice that animals, including humans, have offspring which grow into	Outdoor learning opportunity
		adults. (Tadpole to frog and chick to chicken) Observe chicks hatching	J 11 J
	Plants	- Find out about and describe the basic needs of animals, including	Uses of everyday materials
	- observe and describe how seeds and bulbs grow into mature	humans, for survival (water, food and air).	- identify and compare the suitability of a variety of everyday
	plants – focus on bulbs	Scientist — Local vets in our community	materials, including wood, metal, plastic, glass, brick, rock,
	Plant in Oct/Nov and observe growth over the year		paper and cardboard for particular uses.
	Traite the Oct, 100 with observe growth over the year		- Find out how the shapes of solid objects made from some
			materials can be changed by squashing, bending, twisting
			and stretching.  Scientist — Dr Raquel Prado
F .	The United Kingdom	Weather and Climate	Seaside
Enquiry	The Onited Kingdom	weather and Cumate	Seustue
Question	Where are the countries in the UK and what makes them	Where in the world is home for Denise and how does it compare	What makes Blackpool a popular seaside holiday
	unique?	with where I live?	destination?
	and act	THE WILL THE PARTY OF THE PARTY	acountered.
Geography			
	Locational Knowledge	Place Knowledge	<u>Place Knowledge</u>
o cog. apring	Locational Knowledge	<u>Place Knowledge</u>	<u>Place Knowledge</u>
3 , 3	Name, locate and identify characteristics of the four countries	Place Knowledge  A small area in a contrasting non-European country.	Place Knowledge  A small area of the United Kingdom
3 , 3	•	A small area in a contrasting non-European country.	A small area of the United Kingdom
3 1 3	Name, locate and identify characteristics of the four countries	, and the second	
	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.	A small area in a contrasting non-European country.  Human and Physical Geography	A small area of the United Kingdom  Human and Physical Geography
	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and
3 1 3	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley,	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including beach, cliff, coast, sea, ocean,
3 1 3	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and
J , J	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge  A small area of the United Kingdom	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features – Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, house, harbour and town	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and town
Geography	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley,	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and
Geography	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge  A small area of the United Kingdom	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features – Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, house, harbour and town	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and town
Geography Key learning	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge  A small area of the United Kingdom  Mapping	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, house, harbour and town  Mapping	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and town  Mapping
Geography	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge  A small area of the United Kingdom  Mapping  Use a range of maps and globes (including picture	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, house, harbour and town  Mapping  Recognise landmarks and basic human features of some	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features – Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and town  Mapping  Recognise landmarks and basic human features on
Geography Key learning	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge  A small area of the United Kingdom  Mapping  Use a range of maps and globes (including picture maps) at different scales.	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, house, harbour and town  Mapping  Recognise landmarks and basic human features of some aerial photographs.	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features – Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and town  Mapping  Recognise landmarks and basic human features on aerial photos
Geography Key learning	Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.  Place Knowledge  A small area of the United Kingdom  Mapping  Use a range of maps and globes (including picture maps) at different scales.  Use vocabulary such as bigger/smaller	A small area in a contrasting non-European country.  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including Hill, beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, house, harbour and town  Mapping  Recognise landmarks and basic human features of some aerial photographs.	A small area of the United Kingdom  Human and Physical Geography  Use geographical vocabulary to refer to key physical and human features — Including beach, cliff, coast, sea, ocean, river, soil, valley, season, weather, farm, harbour, port and town  Mapping  Recognise landmarks and basic human features on aerial photos  Know which direction is North on an OS Map

	<u>Fieldwork</u>	grounds as well as the key human and physical features of its surrounding environment.	Begin to realise why maps need a key
	Use simple compass directions Communication  Give and follow simple instructions to get from one place to another using positional and directional language such as near, far, left and right.  Use of ICT (Technology)	Recognise differences between their own lives and others lives.  Communication      Use basic geographical vocabulary to describe specific local geographical features.	Use aerial photos and plan perspectives to recognise landmarks and basic human and physical features.     Use simple compass directions  Communication
	Do simple searches within specific geographic software     Use the zoom facility of digital maps and understand that zooming in and out means more or less detail can be seen.	Use maps and other images to talk about everyday life eg where we live, journey to school.  Use of ICT /Technology      Add simple labels to a digital map     Describe and label electronic images produced.	Notice and describe patterns  Use of ICT /Technology      Do simple searches within specific geographic software     Use the zoom facility of digital maps and understand that zooming in and out means more or less detail can be seen.
Geography Key vocabulary	Europe, Australia/Oceania, Kenya, agriculture, same, different, poverty, soil, valley, vegetation, season, weather, city, town, village, factory, farn	locate, aerial photograph, population, human features, physical features, contine lifestyle, changes, place, people, environment, hot, cold, Equator, North Pole, So n, house, office, port, harbor, shop, Victorian, seaside resort, land use, economy, h, East, West, locational language, directional language, features, routes, map s	ents, oceans, Asia, Africa, North America, South America, Antarctica, outh Pole, beach, cliff, coast, forest, hill, mountain, sea, ocean, river, trade, human inhabitants, changing need, cause, effect, fieldwork,
History	The Great Fire of London	British History	<u>Toys</u>
	Why was the great fire of London such a significant event?  Substantive Concept — Leadership  Disciplinary Concept — Consequence	What impact did Mary Seacole have on British history?  Substantive Concept — Justice and Equality  Disciplinary Concept — Change and continuity	How have toys changed since the past?  Substantive Concept — Childhood  Disciplinary Concept — Change and Continuity
History Key	Events People and Changes	Events People and Changes	Events People and Changes
learning and skills	Events beyond living memory which are significant nationally or globally.      Significant historical events, people and places in the pupils' own locality	Significant historical events, people and places in the pupils' own locality  Enquiry, Interpretation and Using Sources	Events beyond living memory which are significant nationally or globally.      Changes within living memory
	Enquiry, Interpretation and Using Sources  Choose parts of stories and other sources to show what they know about significant people and events  Make simple observations about different people, events, beliefs and communities	<ul> <li>Use sources to answer simple questions about the past e.g. which object is older? How do we know?</li> <li>Ask and answer questions about the past through observing, handling and using a range of sources such as objects, pictures, stories, plays, songs, film clips, buildings, museum displays and people talking about their past</li> <li>Recognise some of the reasons why people in the past acted as they did. Ask questions e.g. what was different?'</li> </ul>	Use sources to answer simple questions about the past e.g. which object is older? How do we know?      Ask and answer questions about the past through observing, handling and using a range of sources such as objects, pictures, stories, plays, songs, film

History Key vocabulary	legacy settlements monarchy poverty past present within		<ul> <li>Chronology         <ul> <li>Recognise that their own lives are similar/different from the lives of people in the past</li> <li>Use common words and phrases relating to the passing of time such as before, after, yesterday, past, last year, a long time ago</li> </ul> </li> <li>Communication         <ul> <li>Talk about who/what was significant/important in a simple historical account</li> <li>Retell simple stories about people and events from the past</li> </ul> </li> <li>Jamaica, nurse, medicine, travel, 1805, biography, past, Crimean War, British Hotel, soldiers, medicine, front line, healing, comparison, similarities, differences, significant</li> </ul>		clips, buildings, museum displays and people talking about their past  Consider why things may change over time  Chronology  Recognise the distinction between past and present.  Place a few events or objects in order using common phrases to show the passing of time (old, new/young, days, months and years).  Recognise that their own lives are similar/different from the lives of people in the past  Communication  Use historical concepts such as now/then and same/different when making simple connections and noting contrasts  Talk about who/what was significant/important in a simple historical account  past, present, old, new, change, same, different, toy, wooden, plastic, metal, handmade, battery, electronic, game, doll, teddy, spinning top, yo-yo, marbles, timeline, long ago, modern, artefact, museum, memory	
	parliament, religion, beliefs, Cat parliament, power, oppression, :	=				
Local history	'The Great Flood' of Preston — cor My Cop Lane - Local houses — ar houses in our local area?	npare with GFoL e there still Tudor/Stuart style			How have local seaside resorts de Fleetwood and Blackpool	·
Computing	Year 2 -Computing systems & networks - IT around us  -To recognise the uses and features of information technology -To identify the uses of information technology in the school -To identify information technology beyond school	Year 2- Creating Media — Digital Music Chrome Music lab  -To say how music can make us feel -To identify that there are patterns in music -To experiment with sound using a computer -To use a computer to create a musical pattern -To create music for a purpose	Year 2 - Programming A - Robot Algorithms beebots & beebot per pushers  -To describe a series of instructions as a sequence -To explain what happens when we change the order of instructions -To use logical reasoning to predict the outcome of a program	Year 2 — Programming B — An introduction to quizzes (scratch IR) ipads  -To explain that a sequence of commands has a start -To explain that a sequence of commands has an outcome -To create a program using a given design -To change a given design	Year 2 - Creating Media — Digital Photography (Pixtrediting software or windows photo editor) ipads  -To use a digital device to take a photograph -To make choices when taking a photograph -To describe what makes a good photograph	Year 2 - Data and information — Pictograms (j2e.com/j2data) ipads  -To recognise that we can count and compare objects using tally charts -To recognise that objects can be represented as pictures -To create a pictogram

	-To explain how information	-To review and refine our	-To explain that programming	-To create a program using my	-To decide how photographs can	-To select objects by
	technology helps us	computer work	projects can have code and	own design	be improved	attribute and make
	-To explain how to use	'	artwork	-To decide how my project can be	-To use tools to change an	comparisons
	information technology safely	Managing Online Information	-To design an algorithm	improved	image	-To recognise that people
	-To recognise that choices are		-To create and debug a program	Privacy and Security	-To recognise that photos can	can be described by
	made when using information	I can explain the difference	that I have written		be changed	attributes
	technology	between things that are	Online Reputation	I can describe and explain some		-To explain that we can
	technology	imaginary, 'made up' or 'make	Online Reputation	rules for keeping personal	Online Relationships	present information using
	Self-Image and Identity	believe' and things that are	I can explain how information put	information private (e.g. creating	<u>Situate retactoriships</u>	a computer
	Jog mage and raching	'true' or 'real'	online about someone can last for	and protecting passwords)	I can give examples of how	a compace.
	I can explain how other	Crac or reac	<u>a long time</u>	and proceeding publication	someone might use technology	Online Bullying
	people may look and act	I can explain why some		I can explain how some people	to communicate with others	Online Dunging
	differently online and offline	information I find online may	I know who to talk to if something has been put online without	may have devices in their homes	they don't also know offline and	I can explain what
	adjeterated offaire area offaire	not be real or true	consent or if it is incorrect	connected to the internet and give	explain why this might be risky	bullying is, how people
	I can give examples of issues	not be reat or true	consent of g it is incorrect	examples		may bully others and
	online that might make			evanihies	I can describe different ways to	how bullying can make
	someone feel sad, worried,				ask for, give, or deny my	someone feel
	uncomfortable or frightened;				permission online and can	someone jeer
	I can give examples of how				identify who can help me if I am	I can talk about how
					not sure	
	they might get help					anyone experiencing bullying can get help.
ongoing Computing	<ul> <li>exposure to and increasin</li> </ul>	aiming for a minimum speed of 13w gly independently use a range of teo kind and brave online choices to he	: hnology			
	• ***	learn to type to develop speed an	•			
RE	2.1 The Bible — Why is it such		2.4 Easter - How do signs and symb	ols — Help us understand the storu?	2.5 Why is church a special place	for Christians? (6 + 4
	2.2 Why was the birth of Jesus		(5 hours)	··-γ · ····-g·	hours)	<b>J</b> - · · · · · · · · · · · · · · · · · ·
Questful RE	2.2 Tring was the street of sesses	such good news. (o hours)	2.6 What happened at the Ascensio	n and Pentecost? (4 hours)	Visit to church	
*subject to change						
due to trialling new						
units	Collages — The children work o	n different escles to greate a	Drinking The shildren hould up the	is deputing shills to acceptually greats	Digital madia. The shildren cont	uura adit and araata a final
Art and		of London, linking into their cross	<b>Printing</b> – The children build up their drawing skills to eventually create a simplified motif for printing, based on fruits and vegetables.		Digital media — The children capture, edit and create a final piece from a photograph taken of the natural world around	
Design	curricular work, using drawing	3	a sumplified motify for printing, based	on frams and vegetables.	us, linking with their computing fo	
, and the second second	curricular work, using arawing	us a basis for their designs.			as, with their companing jo	icus on aigitat photography.
	Co	ollage	Prin	ting	<u>Digital m</u>	<u>edia</u>
	<ul> <li>To create images from</li> </ul>	om a variety of media e.g.	To print with a range of	hard and soft materials	•	digital sources e.g. Internet
Art and	9 9	ıl, fabric, crepe paper, magazines	To take simple prints	3	_	ation using digital cameras
Design Key	etc.		To build repeating patter	ns	or video recorders	J J
learning and	<ul> <li>To arrange and glue</li> </ul>	materials to different	To create simple printing		To use a simple graphic	cs package to create
_	backgrounds	33	To design more repetitive			n <b>line</b> (changing the size of
skills	9	naterials for different purposes e.g.	To design more repetitive     To experiment with overp	·		eraser, shape and fill tools)
	• '	jo. agjo. site parposes e.g.		•		
	colour texture		To make rubbings to sall	act tayturas and nattorns	and colours and textu	re (using simple filters to
	colour, texture  To fold, crumple, tea	ar and overlap papers	To make rubbings to coll	ect textures and patterns <b>wing</b>	and <b>colours and textu</b> manipulate images)	re (using simple filters to

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Art and Design Key	<ul> <li>To work on different scales</li> <li>To collect, sort, name and match colours appropriate for their creation</li> <li>To create and arrange shapes appropriately</li> <li>To create, select and use textures paper for an image Drawing</li> <li>To experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk.</li> <li>colour, pattern, shape, texture, glue, stick, mixed media, collage, layers, combine, opinion</li> </ul>	To name, match and draw lines/marks from observations To investigate textures by describing, rubbing, naming, copying  print, rubbing, smudge, image, reverse, shapes, surface, pressure, decoration, repeat, rotate	To use basic selection and cropping tools  Drawing  To investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes.  tools, brush, select, image, line, shape, eraser, fill, colour, texture, filter, select, crop
Art and Design Ongoing Y1/ Y2 key learning and skills	Exploring and Developing Ideas  Record and explore ideas from first hand observations.  Ask and answer questions about the starting points for the provided points for the pro	rom different times and cultures for differences and similarities. hey think and feel about it.	
DT		Food — The children work, using their cross curricular learning, to design and create a fruit salad, inspired by 'The Farm Shop'.	<b>Mechanisms</b> — The children design and create a form of seaside vehicle, focussing on the purpose and design of the product being suitable for the seaside.
DT Skills		Food  To explain where food comes from. To cut, peel, grate, chop a range of ingredients To work safely and hygienically. To measure and weigh food items, non-statutory measures e.g. spoons, cups. To develop a food vocabulary using taste, smell, texture and feel. To understand the need for a variety of foods in a diet. To group familiar food products e.g. fruit and Vegetables	Mechanisms  To use technical vocabulary when describing mechanisms, tools and materials they use.  To try out different axle fixings and their strengths and weaknesses.  To make vehicles with construction kits which contain free running wheels.  To cut dowel using hacksaw and bench hook.  To attach wheels to a chassis using an axle.  To mark out materials to be cut using a template
DT Key Vocabulary		fruit and vegetable names, names of equipment and utensils sensory vocabulary e.g. soft, juicy, crunchy, sweet, sticky, smooth, sharp, crisp, sour, hard flesh, skin, seed, pip, core, slicing, peeling, cutting, squeezing, healthy diet, choosing, ingredients,	vehicle, wheel, axle, axle holder, chassis, body, assembling, cutting, joining, shaping, finishing, fixed, free, moving, mechanism names of tools, equipment and materials used
DT Ongoing Y1/Y2 Key	<ul> <li>Design</li> <li>To use pictures and words to convey what they want to</li> <li>To propose more than one idea for their product.</li> </ul>		

### learning and skills

- To model ideas / make mock-ups with kits, reclaimed materials
- To select appropriate technique explaining: First... Next... Last....
- To explore ideas by rearranging materials/ingredients.
- To select pictures to help develop ideas.
- To use drawings to record ideas as they are developed.
- To add notes to drawings to help explanations.
- To use ICT to communicate their ideas when appropriate (e.g. videos).
- To describe their models and drawings of ideas and intentions.

### Make

- To discuss their work as it progresses.
- To select materials/ingredients from a limited range that will meet the design criteria.
- To select and name the tools needed to work the materials/ingredients.
- To explain what they are making.
- To explain which materials/ingredients they are using and why.
- To name the tools they are using.
- To describe what they need to do next

### <u>Evaluate</u>

- To explore existing products and investigate how they have been made.
- To decide how existing products do/do not achieve their purpose.
- To talk about their design as they develop and identify good and bad points.
- To note changes made during the making process as annotation to plans/drawings.
- To say what they like and do not like about items they have made and attempt to say why.
- To discuss how closely their finished product meets their design criteria and how well it meets the needs of the user.

### Music

### Adapted Charanga

### Tuned and Untuned

Charanga MMC Unit

Pulse, Rhythm and Pitch
Music has a pulse, a steady
beat. Music is also made up
of long and short and high
and low sounds, called
'rhythm' and 'pitch'. These
elements combine when we
sing and play. As you listen
to, sing, play and dance to
the music in this unit, explore
these elements of music and
how they work together.

Music Is In my Soul Hey Friends Hello

### Charanga MMC unit

Playing in an Orchestra
Playing together is a very
important part of learning
music. There are many
ensembles, bands and groups
you can play in. One of these
groups is an orchestra. This unit
features the orchestra - what
can you learn about the
orchestra?

### Christmas Production

All children from EYFS/KS1 involved in learning and performing a short production which includes singing, optional instrumental parts, acting, movement and dance.

### Charanga MMC unit Inventing a Musical Story

Music is used for many reasons and can help us to tell a story and express our feelings. Music can be loud or soft, fast or slow, smooth and connected, or short and detached. We can also use instruments with different sounds to help communicate a story and different emotions.

Explore the music in this unit and try to connect your feelings with what you hear. Do any of the songs tell a story? Use the music in this unit to explore loud and

Rainbows Hands, Feet, Heart

soft sounds.

### Charanga MMC unit Recognising Different Sounds

When voices or instruments work together to play different pitches that sound at the same time, we can hear harmony in music! Explore the voices and instruments used within the music in this unit to identify how and when harmony takes place. How many different instruments can you recognise in the songs in this unit?

Helping Each Other The Music Man Let's Sing Together

### Charanga MMC unit Exploring Improvisation

Explore improvisation a bit further in this unit. Perhaps use two or three notes and have a go playing or singing on your own. Explore and have fun!

I Wanna Play In a Band Music Is All Around Saying Sorry

### Charanga MMC unit Our Big Concert

Put on a big concert!
Present your choice of songs to create a performance. Remember to introduce the songs and tell your audience what you have learnt

The Sunshine Song Four White Horses Down By The Bay.

		<u> </u>	All Around The Worlds			
		NC		Progression of	Skills	
		nging	Recognise longer phrase lengths and			
		d creatively by singing songs and		increasing pitch range beginning to a	oply contrasts of dynamics and temp	oo for expression.
	speaking chants and rhymes		Sing songs with awareness of other	performers.		
			Recall and remember longer songs,			
		nstruments	Play and perform simple melodic an	d rhythmic patterns on tuned and un-t	uned instruments with an awareness	s of pulse.
	Play tuned and untuned instrum	5				
		ng Music	Start to explore instruments on my			
	Experiment with, create, select of		Create and improvise short rhythmic			
	interrelated dimensions of music	S.	Play simple repeated patterns within			
			Know the term ostinato. (A continuo	ılly repeated phrase or rhythm)		
			Match sounds			
		g to Music	Listen to a variety of musical styles			
		nderstanding to a range of high-	Listen to and associate short and sir	nple pieces of music to different feeling	gs and moods using basic musical la	nguage.
	quality live and recorded music.		_	T		_
PE My Personal	Self-motivation	Respect	Trust	Co-Operation	Resilience	Encouragement
Best						
PE Whole	Handball Festival	Dance Festival	Inclusion Festival	Wellbeing Festival	Tennis Festival	Tri-Golf Festival
school festivals	17.10.25	21.11.25	06.02.26	20.03.26	15.05.26	10.07.26
	Fundamentals	Fitness	Athletics	<u>Dance</u>	Gymnastics Gymnastics	Team Building
PE	In this unit pupils will develop	In this unit pupils will take part	In this unit pupils will develop	In this unit it pupils explore space	In this unit pupils learn explore	In this unit pupils develop
	the fundamental skills of	in a range of activities to	skills required in athletic activities	and how their body can move to	and develop basic gymnastic	their teamwork skills.
See GetSet4PE	balancing, running, changing	develop components of fitness.	such as running at different	express and idea, mood, character	actions on the floor and using	They develop key skills of
	direction, jumping, hopping	Pupils will begin to explore and	speeds, jumping and throwing. In	or feeling. They expand their	apparatus. They develop	communication and
	and skipping. Pupils will be	develop agility, balance, co-	all athletic based activities, pupils	knowledge of travelling actions	gymnastic skills of jumping,	problem solving. They
	given opportunities to work	ordination, speed and stamina.	will engage in performing skills	and use them in relation to a	rolling, balancing and travelling	learn to discuss, plan and
	with a range of different	Pupils will be given the	and measuring performance,	stimulus. They will build on their	individually and in combination	reflect on ideas and
	equipment. Pupils will be	opportunity to work	competing to improve on their	understanding of dynamics and	to create short sequences and	strategies. They lead a
	asked to observe and	independently and with others.	own score and against others.	expression. They will use counts	movement phrases. Pupils	partner whilst considering
	recognise improvements for	Pupils will develop perseverance	They are given opportunities to	of 8 consistently to keep in time	develop an awareness of	safety. Pupils have the
	their own and others' skills	and show determination to	work collaboratively as well as	with the music and a partner.	compositional devices when	opportunity to show
	and identify areas of	work for longer periods of time.	independently. They learn how to	Pupils will also explore pathways,	creating sequences to include	honesty and fair play.
	strength. Pupils will be given		improve by identifying areas of	levels, shapes, directions, speeds	the use of shapes, levels and	They also begin to use
	the opportunity to work	National Curriculum link:	strength as well as areas to	and timing. They will be given the	directions. They learn to work	basic map skills.
			3	opportunity to work	safely with and around others	·
	collaboratively with others,	Master basic movements	develop.	opportuniting to work	Sajety With arta around others	
	collaboratively with others, taking turns and sharing	Master basic movements including running, jumping and	develop.	independently and with others to	and whilst using apparatus.	National Curriculum
		including running, jumping and	develop.	independently and with others to	and whilst using apparatus.	National Curriculum link:
	taking turns and sharing		develop.			
	taking turns and sharing	including running, jumping and throwing. Develop balance,	National Curriculum link:	independently and with others to perform and provide feedback	and whilst using apparatus. Pupils are given opportunities to	

including running, jumping and throwing. Develop balance, agility and coordination, and begin to apply these in a range of activities.

### Physical skills:

Run, speed, agility, dodge, balance, jump, hop, skip.

### Social skills:

Collaboration, respect, take turns, communication, encourage others.

### Emotional skills:

Determination, honesty, perseverance.

### Thinking skills:

Comprehension, make decisions, creativity, use tactics, recall.

### **Ball Skills**

In this unit pupils will develop their fundamental ball skills such as throwing, catching, rolling, hitting a target, dribbling with both hands and feet and kicking. They will look to perform these skills with increasing control and accuracy using coordination and balance. Pupils will have the opportunity to work independently, in pairs and small groups.

### National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple

### Physical skills:

Run, stamina, skip, coordination, agility, strength, balance.

### Social skills:

Encourage others, communication.

### **Emotional skills:**

 $Determination,\ perseverance.$ 

### Thinking skills:

Comprehension, identify strengths and areas for improvement.

### **Invasion Games**

In this unit pupils develop their understanding of the principles of defending and attacking for invasion games. They use and develop skills such as sending and receiving with both feet and hands, as well as dribbling with both feet and hands. They have the opportunity to play uneven and even sided games. They learn how to score points in these types of games and learn to play to the rules.

### National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending. Physical skills:

Dribble, throw, catch, kick, receive, run, jump, change direction, change speed.

### Social skills:

Communication, kindness, support others, co-operation,

Master basic movements including running, jumping and throwing.
Develop balance, agility and coordination, and begin to apply these in a range of activities.

### Physical skills:

Run, jump for distance, jump for height, throw for distance, throw for accuracy.

### Social skills:

Communication, work safely, support others.

### Emotional skills:

 $Determination,\ independence.$ 

### Thinking skills:

Comprehension, observe and provide feedback, explore ideas, select and apply skills.

### **Target Games**

In this unit, pupils develop their understanding of the principles of defending and attacking for target games. They develop the skills of throwing, rolling and striking towards a target and are given opportunities to select and apply the appropriate action for the target considering the size and distance of the challenge. They will apply their skills individually, in pairs and in small groups and begin to organise and self-manage their own activities. They will understand the importance of abiding by rules to keep themselves and others safe, learn how to score points and use simple tactics.

National Curriculum link:

Perform dances using simple movement patterns.

### Physical skills:

Actions, dynamics, space, relationships.

### Social skills:

Respect, collaboration, work safely, communication.

### Emotional skills:

Independence, confidence, perseverance, determination.

### Thinking skills:

Provide feedback, comprehension, reflection, observation, creativity.

### <u>Yoga</u>

In this unit pupils learn about mindfulness and body awareness. They begin to learn poses and techniques that will help them to connect their mind and body. The unit looks to improve well-being by building strength, flexibility, co-ordination and balance. The learning includes breathing and meditation through fun and engaging activities. Pupils work independently, with a partner and small group.

### National Curriculum link:

Master basic movements as well as developing balance, agility and co-ordination.

### Physical skills:

Balance, flexibility, strength, coordination.

### Social skills:

Respect, leadership, work safely, collaboration.

**Emotional skills:** 

quality performance.

### National Curriculum link:

Master basic movements as well as developing balance, agility and co-ordination.

### Physical skills:

Shapes, balances, travelling actions, shape jumps, barrel roll, straight roll, forward roll.

### Social skills:

Leadership, work safely, respect.

### Emotional skills:

Confidence, independence.

### Thinking skills:

Select and apply actions, creativity.

### Net and Wall Games

In this unit, pupils develop their understanding of attacking and defending principles in net games such as using a ready position to defend their court and placement of a ball into space. They use and develop skills such as throwing, catching tracking and hitting a ball. They learn how to score points in these types of games and how to play to the rules. They work independently, with a partner and in a small group and begin to self-manage their own games. showing respect and kindness towards their teammates and opponents.

### National Curriculum link:

Master basic movements including throwing and catching. Participate in team

Participate in team games, developing simple tactics.

### Physical skills:

Balance, jump, run, coordination.

### Social skills:

Support and encourage others, communication, inclusion, trust, kindness.

### **Emotional skills:**

Perseverance, confidence, determination, accepting.

## Thinking skills: Comprehension, identify

strengths and areas for development, problem solving.

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### Striking and Fielding

In this unit, pupils develop their understanding of the principles of defending (fielding) and attacking (batting) for striking and fielding games. They use and develop skills such as throwing and catching, tracking a ball and striking a ball. They learn how to score points in these types of games, how to play to the rules and use simple tactics. They show respect towards others when playing competitively and develop communication

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	tac <mark>tics</mark> for attacking and	respect, collaborate.	Master basic movements including	Confidence, perseverance,	games, developing simple tactics	skills to manage small
	defending.	Emotional skills:	throwing and catching. Participate	honesty, focus, identify feelings.	for attacking and defending.	sided games.
		Empathy, perseverance,	in team games, developing simple	Thinking skills:		
	<u>Physical skills:</u>	honesty, integrity,	tactics for attacking	Create, select and apply,	<u>Physical skills:</u>	National Curriculum
	Roll, track, dribble with feet,	independence.	-	comprehension, decision making,	Throw, catch, hit, track	<u>link:</u>
	kick, throw, catch, dribble	Thinking skills:	and defending.	reflection.		Master basic movements
	with hands.	Creativity, select and apply,			<u>Social skills:</u>	including throwing and
		comprehension, problem solving,	<u>Physical skills:</u>		Co-operation, respect, support	catching. Participate in
	Social skills:	provide feedback.	Roll, overarm throw, underarm		others.	team games, developing
	Inclusion, communication,	,	throw, strike, dodge, jump.		Emotional skills:	simple tactics for
	collaboration, leadership.				Perseverance, honesty.	attacking
	Emotional skills:		Social skills:		Thinking skills:	and defending.
	Independence, honesty,		Congratulate, support others, co-		Select and apply, reflection,	
	perseverance, determination.		operation, kindness.		decision making, comprehension.	Physical skills:
	Thinking skills:		Emotional skills:			Underarm throw,
	Comprehension, select and		Manage emotions, honesty.			overarm throw, catch,
	apply skills, use tactics.		<u> </u>			track, bowl, bat.
			Thinking skills:			
			Identify areas of strength and			<u>Social skills:</u>
			areas for development, select and			Communication,
			apply, comprehension, decision			encourage others,
			making.			collaboration.
						Emotional skills:
			South Ribble Coach — Joy of			Honesty, perseverance,
			Moving Intervention			determination,
						acceptance.
						<u>Thinking skills:</u>
						Use tactics,
						comprehension, select
						and apply, decision
						making.
						J
						South Ribble Coach –
						Dance From The Heart
						Session
FL	Nos 1-10 recap	In my town	Nos 11-20	Superheroes	Recap days of the week	Little Red Riding Hood
	Mini beasts	Noël	Teddy bear picnic	,	Seasons	
Adapted	Skills progression.	Listening	Speaking	Reading	Writing	Grammar
Language Angels	omm progression.		opounity			J. antitui
		Listen attentively and	Say familiar words.	Respond to written language.	Experiment with the writing of	Recognise nouns.
		understand instructions and	Perform simple communicative	Appreciate stories and songs in	simple words, sentences and the	Recognise gender.
		everyday classroom words.	tasks using single words and	the language.	date.	Use personal pronouns I.
			phrases.			

	JUP LUILE C		ily acitout —		AIR M TOTO	
		Recognise and respond to sound patterns and words. Listen and respond to simple stories and songs.	Recognise questions and negatives and politeness conventions.	Recognise some familiar words in written form.		
PSHE	Relationships	Relationships	Health and wellbeing	Health and wellbeing	Health and wellbeing	Living in the wider
See 1 Decision	What makes a good friend?  Friendship  feeling lonely  managing arguments	What is bullying?  Behaviour  bullying  words and actions  respect for others  Christian value - friendship	What helps us to stay safe?  • Keeping safe  • recognising risk  • rules (Think PREVENT) Christian value  - trust	How do we recognise our feelings?  Feelings  Mood  times of change  loss and bereavement  growing up  Christian value - compassion	What can help us grow and stay healthy?  Being healthy  eating, drinking, playing and sleeping  Christian value - wisdom	world  What jobs do people do?  People and jobs  Money  role of the internet
My Happy Mind	MEET YOUR BRAIN	CELEBRATE	APPRECIATE	RELATE	ENGAGE	
	More about what our brain looks like and that it is fully grown by the age of 6. That our brain helps us to make good decisions and remember what we have learnt. That the Amygdala causes us to Fight, Flight or Freeze. Children will be asked to reflect and think of examples of how they use each of Team H-A-P. That when we learn something new, our brain remembers it and grows. We'll learn about Neuroplasticity and think of examples of how we can use it to help us. How we can use it to help us. How we can use Happy Breathing to help Team H-A-P work as a team, but also how Happy Breathing can help with Neuroplasticity.  Vocab: Brain, Cells, Team H-A-P, Hippocampus, Amygdala, Prefrontal Cortex, Happy Breathing, Neuroplasticity, Grow, 'Fight, Flight, Freeze'	About the same 5 Character Strengths as Year 1, but we will be asked to think about what each strength means and some examples of the strengths in action. The 5 Character Strengths are: 1.Love and Kindness 2.Bravery and Honesty 3.Exploring and Learning 4.Teamwork and Friendship 5.Love of Life and our World. When we use our Character Strengths, we can be our very best selves and that we all have our own unique set of strengths, and we are all different. What Neuroplasticity is and how we can grow our Character Strengths if we practise using them. How to recognise the Character Strengths in ourselves. To think about which Character Strengths we would like to grow or use more of.  Vocab: Character Strengths, Love and Kindness, Bravery and Honesty, Exploring and Learning, Teamwork and Friendship, Love of Life and Our World, Unique, Special,	That being thankful or having gratitude are other words for appreciating. What the Wheel of Gratitude is and that it is important to focus on all parts of the Wheel of Gratitude: ourselves, others, and experiences. When we show gratitude to someone, it makes them feel good. When we make someone feel good, it makes us feel good too. This is because a special chemical gets released into our brains which makes us feel amazing. Team H-A-P loves it when we appreciate ourselves, so it is important to be kind to ourselves and others. How being grateful for ourselves can be hard and Happy Breathing can help us.  Vocab: Appreciate, Grateful, Thankful, Wheel of Gratitude, Ourselves, Others, Experiences, Team H-A-P, Happy Breathing	That we relate to different people in different ways and that different people relate differently, too. How our Character Strengths can help us get along with other people. We will learn that we all have different strengths, which is ok. That it is ok that some people react differently to us and that, just because their reaction is different, it isn't wrong. How to spot the characteristics of a good friend and recognise this in ourselves. How to actively listen and why this helps us to get along with others. We will look at what happens if we don't actively listen and how this can affect our ability to get along with others. That Team HA-P feels happy when we actively listen because we are using all parts of the team. How to 'Stop, Understand and Consider' and why it is important to do this before responding. How Happy Breathing can help us with friendship issues by keeping us calm.  Vocab: Character Strengths, Relate, Get Along, People, Active	When we feel good, we do good. Goal Setting is a good way to help us achieve what we want. If we set goals, we are more likely to achieve them. The 3 steps to set a goal and practise setting goals as a class. How Happy Breathing can help when goals are tricky.  Vocab: Engage, Activity, Goal, Perseverance, Goal Setting, 'Feel Good, Do Good', Believe to Achieve, Happy Breathing, Habits	

Cop Lane C of E Primary School — Year 2 overview 2025–2026

Strength Spotting,
Neuroplasticity, Grow

Listening, Team H-A-P, Happy
Breathing, 'Stop, Understand and Consider', Friendships,
Relationships, Differences