		Curriculum Focus ire of London		Curriculum Focus arm Shop	Summer Term Cu The Se	
	Visit from AW -	- GFoL Workshop	Visit to a loca	ıl farm shop/farm	Visit to Fleetwood Museum/seaside experience	
	7 weeks	8 weeks	6 weeks	6 weeks	4 weeks 2 days	7 weeks 3 days
Key dates	Black History month October 20 Ada Lovelace Day – Computing National Poetry Day 3 rd Octobe Shoulders of Giants' theme Non-Fiction November World Nursery Rhyme Week 11 Anti-Bullying Week 11 th – 15 th 1 Christmas concert with PGHS –	link 8 th October 2024 r 2024 'Standing on the th – 15 th November 2024 November 2024	Safer Internet Day 11 th Februar Children's mental health awarer Family History Fortnight World Book Day Thursday 6 th N STEM Week – 7 th - 16 th March 20 Science Week 7 th - 16 th March 20 World Art Day Monday April 19	.ess week 3 rd – 9 th February 2025 1arch 2025 25 125 'Change and Adapt' theme	Sing Up Day TBC Music celebration — end July 202	5
Key Texts	THE WAY HOME FOR WOLF WOLF	THERE WIND BREV	Michael michael Morpul20 SIX Animav Adventures	Meerkat Mail Emily Gravett	SEASIDE POEMS	Aladdin .
Class novel/daily reading Subject to change	THE WAYS OF THE WOLF CONTROL OF THE WOLF CONTR	Toby and the Great Fire of London Pargert and and the Content of t	Michael morpul20 SIX AnimA Adventures	Michael Morpul20 SIX AnimAl Adventures	range of poetry	Aladdin
English	The Way home for WolfLPDS bridging unit.10 wks total includes fiction,poetry and non-fiction non-chronological report Autumn1 and into Autumn 2	Non-chronological report - News reports Computing/History link – green screen	Poems with a structure – Riddles 2 weeks Stories with familiar settings Mudpuddle Farm: Six Animal Adventures by Michael	Classic poetry 2 weeks Animal adventure stories Meerkat Mail by Emily Gravett. Geog link – Kenya / Kalahari Desert 2 weeks	Poems on a theme - seaside Outdoor learning opportunity link with Guided Reading Explanation text - beach formation 2 weeks	Aladdin LPDS unit A half term Year 2 unit to support end of Key Stage 1 expectations in reading and writing. This unit facilitates a range of reading and

op Lune C		ry school -	- I CUI Z UVC		-2020
Applying skills from both Year	Poems on a theme — fire /	Morpurgo. Outdoor learning	Outdoor learning opportunity	Use apostrophes for contracted	writing opportunities linked
1 and Year 2, this publication	fireworks Outdoor learning	opportunity 4 weeks		forms e.g. don't, can't, wouldn't,	to the STA Key Stage 1
is based around the theme of	opportunity 1 week		Recounts — letters/postcards	you're, I'll.	Teacher Assessment
wolves and integrates both		Persuasive advert/poster -	Meerkat Mail 1 week	Use apostrophes for singular	Framework. Using a quality
narrative and non-fiction in a	Stories by the same author –	linking with a visit to a farm		possession in nouns, e.g. the	text and supporting film
, 5-6 week sequence. Children	4 weeks Mini Grey Traction	attraction Outdoor learning	Select, generate and effectively	<i>girl's name.</i> Use the subordinating	material, this motivating
will share in the delights of	Man series Outdoor learning	opportunity 1 week	use adverbs .	conjunction <i>that</i> in a	and engaging unit
The Way Home for Wolf by	opportunity	-++	Use suffix <i>ly</i> to turn adjectives	sentence, e.q. I hope that it	incorporates narrative, non-
Rachel Bright and Jim Field,	Use subordination for reason	Use commas to separate	into adverbs	doesn't rain on	fiction and poetry, aiding
before taking on the role of	using because	items in a list.	e.g. slowly, gently, carefully.	sports day.	transition into Key Stage 2.
researchers to find out more	and if e.q. I put my coat on	Use subordination for time	Write simple poems based on		transition allo Reg Stage 2.
about wolves and other	because it was	using when, before, and after	models.	Link to texts 'Greedy	Instructions – link with DT
animals. Using their newly	raining. Because it was raining,	e.g. We went out to play		Apostrophe' and 'Grandad's	mechanisms 2 weeks
	I put on my	when we		island' 1 week	mechanisms 2 weeks
found facts, children will	coat.	had finished our writing.			Coloria and the coloria and
produce an information leaflet	Select, generate and effectively	When we had finished our		Aladdin LPDS unit	Select, generate and effectively use adverbs .
to inform an audience. The	use verbs. Explore the progressive form of	writing, we went out to play. Use present tense for non-		A half term Year 2 unit to	Use suffix <i>ly</i> to turn
unit concludes with a return	verbs in the	chronological reports and		support end of Key Stage 1	adjectives into adverbs
to fiction, where children will	present tense (e.g. she is	persuasive adverts.		expectations in reading and	e.g. slowly, gently, carefully.
create an innovation based on	drumming) and past	Write simple poems based on		writing. This unit facilitates a	······································
the original story.	tense (e.g. he was shouting) to	models.		range of reading and writing	
	mark actions in progress.	Proofread to check for errors		opportunities linked to the STA	
Say, write and punctuate	Select, generate and effectively	in spelling, grammar and		Key Stage 1 Teacher	
simple and	use adjectives .	punctuation.		Assessment Framework. Using a	
compound sentences using the	Identify, generate and	Proofread to check for correct		quality text and supporting film	
joining words and, but, so and or (co-	effectively use noun phrases, e.g. <i>the blue butterfly</i>	form of verbs within sentences, e.g. correcting <i>he</i>		material, this motivating and	
ordination).	with shimmering wings (for	walking to the shop to he		engaging unit incorporates	
Use sentences with different	description), granulated	walked to the shop to he		narrative, non-fiction and	
forms:	sugar (for specification).	Spell words ending in -tion,		poetry, aiding transition into	
statement, question,	Add suffixes ful or less to	e.g. station, fiction		Key Stage 2.	
command,	create adjectives e.g. playful,	Write from memory simple		6 week unit, begin in Summer 1	
exclamation.	careful, careless, hopeless.	sentences dictated by the		and continue Summer 2	
Secure the use of full stops ,	Use suffixes er and est to	teacher that include words			
capital letters, exclamation marks and	create adjectives e.g. <i>faster,</i>	using the GPCs, common			
question marks.	fastest, smaller, smallest.	exception words and punctuation taught so far.			
Use past tense for narrative,		punctuation taagit so jui			
recount (e.q.					
diary, newspaper report,					
<i>biography</i>) historical					
reports.					
Plan and discuss what to					
write about e.g. <i>story</i>					
mapping, collecting new					
vocabulary, key words and ideas.					
Orally rehearse each sentence					
prior to writing.					
н <i>"</i> С					

	Develop a positive attitude to						
	writing.						
	Make simple notes from non-						
	fiction texts, e.g.						
	highlighting and noting key						
	words.						
	Use specific text type features						
	to write for a						
	range of audiences and						
	purposes e.g. <i>to</i>						
	instruct, inform, entertain,						
	explain, discuss,						
	persuade.						
	Edit and improve own writing						
	in relation to						
	audience and purpose.						
	Evaluate their writing with						
	adults and peers.						
English	Select, generate and effectively use nouns .						
English	Add suffixes ness and er to create nouns e.g. happiness, sac	dness teacher baker					
writing	Create compound words using nouns, e.g. whiteboard and f						
	Develop stamina for writing in order to write at length.	Joorban					
ongoing skills	Write about real and fictional events.						
5 5	Read aloud their writing with intonation to make the meanin	na clear					
	Segment spoken words into phonemes and represent these b						
	Learn new ways of spelling phonemes for which one or more						
		e spellings are already known.					
	Learn to spell common exception words (see below).						
	Learn to spell more words with contracted forms, e.g. can't,						
	Learn the possessive apostrophe (singular), e.g. the girl's boo						
	To spell correctly, distinguish between homophones (e.g. here		night and knight) and near-homophon	es (e.g. <i>quite</i> and <i>quiet</i> ; one and wor	n; are and our).		
	Add suffixes ness and er e.g. happiness, sadness, teacher, ba	aker.					
	Add suffix ment to spell longer words, e.g. enjoyment.						
	Add suffixes ful and less e.g. playful, careful, careless, hopel	less.					
	Use suffixes er and est e.g. faster, fastest, smaller, smallest.						
	Use suffix ly e.g. slowly, gently, carefully.						
	Spell words with:						
	- the /d🛛/ sound spelt as ge and dge at the end (e.g. age, ba	adge), and spelt as g elsewhere (e.g. mad	gic, giant).				
	- the /s/ sound spelt c before e, i and y, e.g. <i>ice, cell</i>						
	- the /n/ sound spelt kn and gn at the beginning, e.g. knee, gnat.						
	- the /🛛 sound spelt wr at the beginning e.g. wrote, wrong.	<u>)</u>					
	- the /l/ or /¤l/ sound spelt —le at the end of words, e.g. <i>table, apple.</i>						
	- the /l/ or /Øl/ sound spelt —el at the end of words, e.g. <i>camel, tunnel.</i>						
	- the /l/ or /Øl/ sound spelt —al at the end of words, e.g. <i>pedal, capital.</i>						
	- the ending $-il$ e.g. <i>pencil, fossil, nostril.</i>						
	- the $ a\boxtimes $ sound spelt -y at the end of words, e.g. <i>try</i> , <i>reply</i> .						
	- The /⊠:/ sound spelt a before I and II, e.g. call, walk						
	- The $ \Sigma $ sound spelt o, e.g. mother, Monday						
	- The /i:/ sound spelt —ey, e.g. key, donkey						
	- The $ \Sigma $ sound spelt a after w and qu, e.g. wander, quantity	y					
	- The /⊠:/ sound spelt or after w, e.g. word, worm						

		ry Junou -					
	- The /⊠:/ sound spelt ar after w, e.g. war, warm						
	- The /Ø/ sound spelt s, e.g. television, usual						
	Add —es to nouns and verbs ending in —y, e.g. <i>copies, babies.</i>						
	Add -ed, -ing, -er and -est to a root word ending in - y with a consonant before it, e.g. <i>copied, copier.</i>						
	Add the endings –ing, –ed, –er, –est and –y to words ending in –e with a consonant before it, e.g. <i>hiking, hiked, hiker.</i> Add –ing, –ed, –er, –est and –y to words of one syllable ending in a single consonant letter after a single vowel letter, e.g. <i>patting, patted.</i>						
		a single consonant letter after a sing	jle vowel letter, e.g. patting, pattea				
	Form lower-case letters of the correct size relative to one another.						
	Orientate capital letters correctly.						
	Use capital letters appropriately e.g. not always writing A as a cap		S.				
	Write capital letters and digits of the correct size relative to one ar						
	Start using some of the diagonal and horizontal strokes needed to j	oin letters and understand which le	tters , when adjacent to one anothe	er, are best left unjoined.			
	Use spacing between words which reflects the size of the letters .						
ongoing	SSPF Super Six and BOUNCE BACK PHONICS to support intervention.	Grammar		Spelling			
		Pupils should be taught to:		SSPF Y2 spelling programme.			
English	Phonics – as appropriate – children not completed and secure in The	• develop their understanding of the	concepts set out in	Pupils should be taught to:			
	Higher Levels in Supersonic Phonic Friends Moving onto Spelling	English Appendix 2 by: - learning how to use both familiar an		spell by:			
	programme if secure in the Higher Levels. *New for 2022, SSPF Y2	punctuation correctly, including full sto		 segmenting spoken words into phonemes and representing these by graphemes, spelling many correctly 			
	spelling programme.	question marks, commas for lists and		- learning new ways of spelling phonemes for which one or more spellings			
		apostrophes for contracted forms and	the possessive singular	are already known, and learn some words with each spelling, including a			
	Handwriting			few common homophones			
	Pupils should be taught to:	• learn how to use:		- learning to spell common exception words			
	 form lower-case letters of the correct size relative to one another start using some of the diagonal and horizontal strokes needed to join 	- sentences with different forms: staten		- learning to spell more words with contracted forms			
	letters and understand which letters, when adjacent to one another, are	- expanded noun phrases to describe a		- learning the possessive apostrophe (singular) [for example, the girl's			
	best left unjoined	- the present and past tenses correctly and consistently including the book] progressive form - distinguishing between homophones and near-homophones					
	- write capital letters and digits of the correct size, orientation and	- subordination (using when, if, that, or because) and co-ordination (using or,					
	relationship to one another and to lower case letters	and, or but)	· · · · · · · · · · · · · · · · · · ·	add suffixes to spell longer words, e.g. <i>_ment, _ness, _ful, _ less, _ly</i>			
	- use spacing between words that reflects the size of the letters.	- grammar for year 2 in English Apper		apply spelling rules and guidelines, as listed in English			
		- some features of written Standard Er	5	Appendix 1			
		\cdot use and understand the grammatic	55 J	write from memory simple sentences dictated by the teacher that			
		Appendix 2 in discussing their v	vriting.	include words using the GPCs, common exception words and punctuation taught so far.			
	As Y1 and door floor poor because find kind mind behind child children wild climb most only both old cold gold hold told every everybody even great break stea						
V2 challings	pretty beautiful after fast last past father class grass p	bass plant path bath hour mo	ove prove improve sure sugai	r eye could should would who whole any many			
Y2 spellings	clothes busy people water again half money Mr Mrs p			C C C			
and spelling							
	and/or others according to the programme used						
rules —	Year 1 & 2						
Supersonic	Spelling Rules & Appendices Read a	nd Write					
Phonic	Suze's Spelling Rules & Patte	rns					
Friends	Suze's Spelling Rules & Patterns will teach children very sp	ecific spelling rules adding	At the end of this phase child	ren will be able to choose to use spellings of the 44 sounds			
Suze's	prefixes and suffixes, adding ending to words such as plu	rals and ing, ed, er, er and	in the English Language. They	will also be able to switch spellings and sounds for			
	compound words. They will also learn some further rarer choose to use spellings for the alternative pronunciations. They will be able to read texts with The Basics to The Higher						
Spelling Rules	44 sounds of the English Language. Children will learn their tricky words with Tess.			erns and rules including adjacent consonants and make			
Ý2	Children will learn their thoky words with ress.		more accurate attempts in th	neir further stages of spelling in their writing journey.			
12	*Subject to change depending on stage of phonic development	*Subject to change		*Subject to change			
	Change the y to an i and add es	Double the consonant and add y		-tion			
	Words ending in y simply adding ing	Double the consonant and add er		Contractions			
	Thomas change of g samply adding any	Double the consolutil and add er					

	Change the y to an i and add ed	Double the consonant and add est	Possessive Apostrophes
	Change the y to an i and add er	Add –less	Homophones
	Change the y to an i and add est	Add – ness Add – ment	
	Drop the e and add ed	Add – ful	
	Drop the e and add ing	Add – ly	
	Drop the e and add y	Choose to Use le el al il	
	Drop the e and add er	More Choose to Use	
	Drop the e and add est		
	Double the consonant and add ed		
	Double the consonant and add ing		
E 191	Listen, discuss and express views about a range of texts at a level	Recognise the use of repetitive language within a text or poem (e.g.	Read a range of non-fiction texts which are structured in
English	beyond that at which they can read independently, including	run, run as fast as you can) and across texts (e.g. long, long ago in	different ways, including information, explanations, instructions,
reading	stories, non-fiction, and contemporary and classic poetry.	a land far away).	recounts, reports.
reading	Orally retell a wider range of stories, fairy tales and traditional	Learn and recite a range of poems using appropriate intonation.	Use morphology to work out the meaning of unfamiliar words
	tales.	Make personal reading choices and explain reasons for choices.	e.g. terror, terrorised.
	Sequence and discuss the main events in stories and recounts.	Uses tone and intonation when reading aloud.	Check that texts make sense while reading and self-correct.
	Identify, discuss and collect favourite words and phrases.	Consider other points of view.	Explain and discuss their understanding, giving opinions and
	Introduce and discuss words within the context of a text, linking	Listen and respond to contributions from others.	supporting with reasons e.g. Hansel was clever when he put
	new meanings to known vocabulary.	Read words containing common suffixes e.ger, -est, -y.	stones in his pocket because
	Activate prior knowledge and raise questions e.g. What do we		
	know? What do we want to know? What have we learned?		
	Demonstrate understanding of fiction and non-fiction texts by		
	asking and answering who, what, where, when, why, how		
	questions.		
	Develop and demonstrate their understanding of characters and		
	events through role play and drama, drawing on language from		
	the text.		
	Make inferences about characters and events using evidence from		
	the text e.g. what is the character thinking, saying and feeling? Make predictions based on what has been read so far.		
	Identify how specific information is organised within a non-fiction		
	text e.q. sub-headings, contents, bullet points, glossary, diagrams.		
	Locate information from non-fiction texts using the contents page,		
	index, labelled diagrams and charts.		
	Participate in discussion about what is read to them, taking turns		
	and listening to what others say.		
	Make contributions in whole class and group discussion.		
English		dge, sounding out unfamiliar words accurately, automatically and wit	hout undue hesitation.
	Re-read books to build up fluency and confidence in word reading.	overte counding, and blanding	
reading	Read frequently encountered words quickly and accurately without a		
ongoing	Read accurately by blending the sounds in words, especially recogni Read accurately words of two or more syllables that contain alterno		
	Read longer and less familiar texts independently.	ave souras jor graphenie e.g. snodader, roundabout, grouping.	
	Apply phonic knowledge and skills to read words until automatic de	coding has become embedded and reading is fluent	
	Work out unfamiliar words by focusing on all letters in the word, e.		
	Read words containing common suffixes e.g. –ness, -ment, -ful, -less		
	Read further common exception words, noting tricky parts.	יב וידי יב יב יב	
	J		

English	Listening and Attention	Understanding	Speaking	Vocabulary		Participating, Presenting and Performing
Spoken Language	Listen and sustain concentration in a range of situations, e.g. when listening to a story, following simple instructions, viewing a film clip etc. Sustain concentration and listen to peers in a range of situations, e.g. in talk partners, whilst undertaking role play, in small group discussions and activities.	Respond appropriately to adults after listening with sustained concentratio Respond appropriately to peers after listening with sustained concentratio Respond appropriately to questions posed by an adult and peers, orally, related to who, what, where, when, why and how, and explain their thinking, e.g. Why did the character behave that way? Ask a range of appropriate question to clarify thinking related to who, what, where, when, why and how, and explain their thinking, Take turns when speaking with adul and peers, working with pairs, small groups, large groups, as a whole cla and respond appropriately to contributions from others. Provide oral explanations, e.g. explaining a simple process usin the joining words because, when, if, so. Speak audibly when communicating with others in pairs, groups and who class.	 range of different contexts. Use past tense, present tense and future tense mostly accurately, e.g. past tense when retelling a narrative or recounting real events, present tense when providing instructions or persuading an audience, and future tense when making a prediction in science. Use joining words during talk to extend ideas, e.g. and, but, or because, that, when, before, after, if, so, as. 	vocabulary orally, e. fiction, poetry and a Describe settings ora provided, and mode selected from a text. Describe characters vocabulary provided an adult and selecte Describe feelings ora provided, and mode selected from a text,	across the curriculum. ally using vocabulary elled by an adult and orally using d, and modelled by ed from a text. ally using vocabulary elled by an adult, and t, <i>ling ravenous because</i>	Orally retell a range of stories using various strategies, e.g. props, images, actions and story maps. Orally retell non-fiction texts, or sections of non-fiction texts (instructions, non- chronological reports, persuasion, recounts, explanations), using a range of strategies, e.g. props, images, actions and text maps. Participate in a range of drama approaches in English and across the curriculum, e.g. talk like an expert using known and new vocabulary, magic mirror using vocabulary from the focus text, freeze framing linked to thoughts and feelings, mantle of the expert or role playing a sequence of events. Take part in imaginative role play, e.g. by innovating a familiar story or exploring contexts across the curriculum such as taking on the role of an explorer in history. Learn and recite a range of poems by heart and perform to an audience, e.g. different groups, another class, whole school. Prepare stories to perform using an appropriate volume and begin to show variations in the voice to engage an audience. Begin to use non-verbal gestures whilst presenting and performing to gain the audience's interest, e.g. using hands, face or other parts of the body.
Mathematics	Number: Place ValueMeasureStep 1 Numbers to 20Step 1Step 2 Count objects to 100 by making 10sStep 2Step 3 Recognise tens and onesStep 3Step 4 Use a place value chartStep 4Step 5 Partition numbers to 100Step 5		SE ent: Money nt money – pence nt money – pounds (notes and coins) nt money – pounds and pence ose notes and coins te the same amount upare amounts of money	WHITEROSE Number: Fractions Step 1 Introduction to parts and whole Step 2 Equal and unequal parts Step 3 Recognise a half Step 4 Find a half Step 5 Recognise a quarter Step 6 Find a quarter		

Step 7 Flexibly partition numbers to 100 Step 8 Write numbers to 100 in expanded form Step 9 10s on the number line to 100 Step 10 10s and 1s on the number line to 100 Step 11 Estimate numbers on a number line Step 12 Compare objects Step 13 Compare numbers Step 14 Order objects and numbers Step 15 Count in 2s, 5s and 10s Step 16 Count in 3s

NATIONAL CURRICULUM LINKS:

Read and write numbers from 1 to 20 in numerals and words (Y1).

Read and write numbers to at least 100 in numerals and in words. Identify, represent and estimate numbers using different representations, including the number line.

Count in steps of 2, 3 and 5 from 0, and in 10s from any number, forward and backward.

Recognise the place value of each digit in a 2-digit number (tens, ones).

Compare and order numbers from 0 up to 100; use <, > and = signs.

Number: Addition and Subtraction

Step 1 Bonds to 10 Step 2 Fact families - addition and subtraction bonds within 20 Step 3 Related facts Step 4 Bonds to 100 (tens) Step 5 Add and subtract 1s Step 6 Add by making 10 Step 7 Add three 1-digit numbers Step 8 Add to the next 10 Step 9 Add across a 10 Step 10 Subtract across 10 Step 11 Subtract from a 10 Step 12 Subtract a 1-digit number from a 2-digit number (across a 10) Step 13 10 more, 10 less Step 14 Add and subtract 10s Step 15 Add two 2-digit numbers (not across a 10) Step 16 Add two 2digit numbers (across a 10) Step 17 Subtract two 2-digit numbers (not across a 10) Step 18 Subtract two 2-digit numbers (across a 10) Step 19 Mixed addition and subtraction Step 20 Compare number sentences Step 21 Missing number problems

Step 7 Calculate with money Step 8 Make a pound Step 9 Find change Step 10 Two-step problems

NATIONAL CURRICULUM LINKS:

Recognise and use symbols for pounds (\pounds) and pence (p); combine amounts to make a particular value.

Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change

Number: Multiplication and Division

Step 1 Recognise equal groups Step 2 Make equal groups Step 3 Add equal groups Step 4 Introduce the multiplication symbol Step 5 Multiplication sentences Step 6 Use arrays Step 7 Make equal groups - grouping Step 8 Make equal groups - sharing Step 9 The 2 times-table Step 10 Divide by 2 Step 11 Doubling and halving Step 12 Odd and even numbers Step 13 The 10 times-table Step 14 Divide by 10 Step 15 The 5 times-table Step 16 Divide by 5 Step 17 The 5 and 10 times-tables

NATIONAL CURRICULUM LINKS:

Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs. Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.

Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.

Measurement: Length and Height

Step 1 Measure in centimetres Step 2 Measure in metres Step 3 Compare lengths and heights Step 4 Order lengths and heights Step 5 Four operations with lengths and heights

NATIONAL CURRICULUM LINKS:

Step 7 Recognise a third Step 8 Find a third Step 9 Find the whole Step 10 Unit fractions Step 11 Non-unit fractions Step 12 Recognise the equivalence of a half and two-quarters Step 13 Recognise three-quarters Step 14 Find three-quarters Step 15 Count in fractions up to a whole

NATIONAL CURRICULUM LINKS:

Recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4 of a length, shape, set of objects or quantity. Write simple fractions, for example 1/2 of 6 = 3 and recognise the equivalence of 2/4 and 1 2.

Measurement: Time

Step 1 O'clock and half past Step 2 Quarter past and quarter to Step 3 Tell the time past the hour Step 4 Tell the time to the hour Step 5 Tell the time to 5 minutes Step 6 Minutes in an hour Step 7 Hours in a day

NATIONAL CURRICULUM LINKS:

Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clockface to show these times. Know the number of minutes in an hour and the number of hours in a day.

Statistics

Step 1 Make tally charts Step 2 Tables Step 3 Block diagrams Step 4 Draw pictograms (1–1) Step 5 Interpret pictograms (1–1) Step 6 Draw pictograms (2, 5 and 10) Step 7 Interpret pictograms (2, 5 and 10)

NATIONAL CURRICULUM LINKS:

Interpret and construct simple pictograms, tally charts, block diagrams and simple tables. Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity. Ask and answer questions about totalling and comparing categorical data. Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers.

		Choose and use appropriate standard units to estimate and measure	Geometry: Position and Direction
			3
	NATIONAL CURRICULUM LINKS:	length/height in any direction (m/cm); mass (kg/g); temperature (°C);	Step 1 Language of position
	Represent and use number bonds and related subtraction facts within	capacity (litres/ml) to the nearest appropriate unit using rulers, scales,	Step 2 Describe movement
	20 (Y1).	thermometers and measuring vessels.	Step 3 Describe turns
			Step 4 Describe movement and turns
	Recall and use addition and subtraction facts to 20 fluently, and	Compare and order lengths, mass, volume/capacity and record the	Step 5 Shape patterns with turns
	derive and use related facts up to 100.	results using >, < and =.	
		<i>3</i> ,	NATIONAL CURRICULUM LINKS:
	Add and subtract numbers using concrete objects, pictorial	Solve problems with addition and subtraction using concrete objects and	Use mathematical vocabulary to describe position, direction and
	representations, and mentally, including: a 2-digit number and 1s, a 2-	pictorial representations, including those involving numbers, quantities	movement, including movement in a straight line and distinguishing
			5 5 5 5
	digit number and 10s, two 2-digit numbers and adding three 1-digit	and measures.	between rotation as a turn and in terms of right angles for quarter,
	numbers.		half and three-quarter turns (clockwise and anticlockwise).
		Solve problems involving multiplication and division, using materials,	
	Compare and order numbers from 0 up to 100; use $<$, > and = signs.	arrays, repeated addition, mental methods, and multiplication and	CONSOLIDATION
		division facts, including problems in contexts.	
	<u>Geometry: Shape</u>		
	Step 1 Recognise 2-D and 3-D shapes	Measurement: Mass, Capacity and Temperature	
	Step 2 Count sides on 2-D shapes	Step 1 Compare mass	
	Step 3 Count vertices on 2-D shapes	Step 2 Measure in grams	
	Step 4 Draw 2-D shapes	Step 3 Measure in kilograms	
	Step 5 Lines of symmetry on shapes	Step 4 Four operations with mass	
	Step 6 Use lines of symmetry to complete shapes	Step 5 Compare volume and capacity	
	Step 7 Sort 2-D shapes	Step 6 Measure in millilitres	
	Step 8 Count faces on 3-D shapes	Step 7 Measure in litres	
	Step 9 Count edges on 3-D shapes	Step 8 Four operations with volume and capacity	
	Step 10 Count vertices on 3-D shapes	Step 9 Temperature	
	Step 11 Sort 3-D shapes		
	Step 12 Make patterns with 2-D and 3-D shapes	NATIONAL CURRICULUM LINKS:	
		Choose and use appropriate standard units to estimate and measure	
	NATIONAL CURRICULUM LINKS:	length/height in any direction (m/cm); mass (kg/g); temperature (°C);	
	Identify and describe the properties of 2-D shapes, including the	capacity (litres/ml) to the nearest appropriate unit, using rulers, scales,	
	number of sides, and line symmetry in a vertical line.	thermometers and measuring vessels	
	Compare and sort common 2-D and 3-D shapes and everyday objects.	Compare and order lengths, mass, volume/capacity and record the	
		results using >, < and =.	
	Identify and describe the properties of 3-D shapes, including the		
	number of edges, vertices and faces.	Spinderella	
	Identify 2-D shapes on the surface of 3-D shapes.	If the World Were a Village	
Mathematics	Pupils will have an opportunity to consolidate their understanding	Pupils will have an opportunity to use their knowledge of the	Pupils will have further opportunities to use their knowledge of
Fluttientuties	and recall of number bonds within 10; they will re-cap the	composition of numbers within 10 to calculate within 20; they will	the composition of numbers within 10 to calculate within 20
	composition of the numbers 11 to 20 and reason about their	explore the links between the numbers in the linear number system	and to reason about equations and inequalities.
Mastering Number	position within the linear number system.	within 10 to numbers within 100, focusing on multiples of 10 and	
NCETM	position within the inten hander system.		Pusile will
	Duetle will	the midpoint of 50.	Pupils will:
	Pupils will:		• continue to explore a range of strategies to subtract across the
	\cdot review the composition of the numbers 6 to 9 as '5 and a bit'	Pupils will:	10-boundary
	\cdot compare numbers using the language of comparison and use the	\cdot explore how the numbers 6 to 9 can be doubled using the '5 and	\cdot review bonds of 20 in which the given addend is greater than
	symbols < > =	a bit' and '10 and a bit' structure	10, and reason about bonds of 20, in which the given addend is
	ullet review the structure of even numbers (including exploring how	 use doubles to calculate near doubles 	less than 10
	even numbers can be composed of two odd parts or two even	\cdot use bonds of 10 to reason about bonds of 20, in which the given	 practise previously explored strategies to support their
	parts) and the composition of each of 6, 8 and 10	addend is greater than 10	reasoning about inequalities and equations
		5	

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	 review the structure of odd numbers (including exploring how odd numbers can be composed of one odd part and one even part) and the composition of each of 7 and 9 consolidate their understanding of the numbers 10 and 20 as '10 and a bit' consolidate their understanding of the linear number system to 20 and reason about midpoints This term will particularly support the teaching and consolidation of the following RtP criteria: 1NPV-2 2NF-1 	 use known number bonds within 10 to calculate within 20, working within the 10-boundary use their knowledge of bonds of 10 to find three addends that sum to 10 use their knowledge of the composition of numbers within 20 to add and subtract across the 10-boundary use their understanding of the linear number system to 10 to position multiples of 10 on a 0 - 100 number line and reason about midpoints This term will particularly support the teaching and consolidation of the following RtP criteria: 2NPV-2 2NF-1 2AS-1 	 review doubles and near doubles and transform additions in which two addends are adjacent odd/ even numbers into doubles consolidate previously taught facts and strategies through continued, varied practice This term will particularly support the teaching and consolidation of the following RtP criteria: 2NF-1 2AS-1 2AS-2
Science See PLAN matrices	 Living things and their habitats, animal survival and growth explore and compare the differences between things that are living, dead and things that have never been alive. Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. Identify and name a variety of plants in their habitats, including micro habitats. Describe how animals obtain their food from plants and other animals using the idea of a simple food chain and identify and name different sources of food. Scientist – Chris Packham Plants observe and describe how seeds and bulbs grow into mature plants – focus on bulbs Plant in Oct/Nov and observe growth over the year 	 Plants observe and describe how seeds and bulbs grow into mature plants find out and describe how plants need water, light and a suitable temperature to grow and stay healthy (grow salad ingredients indoors to link with DT – plant at start of Spring term in order to grow for harvest at end of term) Outdoor learning opportunity Scientist – George Washington Animals - Animal Survival and Growth notice that animals, including humans, have offspring which grow into adults. (Tadpole to frog and chick to chicken) Observe chicks hatching Find out about and describe the basic needs of animals, including humans, for survival (water, food and air). 	 Animals – Animal Survival and Growth (Humans) Notice that humans have offspring which grow into adults. Find out about and describe the basic needs of humans, for survival (water, food and air). Health – How we Grow and Stay Healthy Describe the importance for humans of eating the right amounts of different types of food. Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene. Medicines can be useful when we are ill. Medicines can be harmful if not used properly. Uses of everyday materials identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.
Geography	Linking with their learning about the Great Fire of London, the children locate and identify characteristics of the four countries and capital cities of the UK and surrounding seas. They use aerial photographs and plans to recognise landmarks and features in both their local area and London. The children develop their understanding of maps, using features to study how London changed after the Great Fire of London. To develop their	With a focus on farming and agriculture, the children compare a small area of the UK to Soufriere in Saint Lucia (a non-European country). The children learn to identify continents and oceans, and locate hot and cold areas of the world in relation to the Equator and the North and South Poles. The children develop their understanding of place, and of physical and human feature. The children learn to use the related vocabulary accurately when describing the places studied.	Linking with their learning about 'The Seaside', the children research the local seaside resorts of Fleetwood and Blackpool. The children study how the resorts have changed over time, with a focus on key physical and human features. The children develop their understanding of maps, devising their own simple maps of both the local area and a chosen seaside resort. The children learn about map symbols and use compass directions to describe routes.

Cop Lane C of E Primary School – Year 2 overview 2024-2025 fieldwork skills, the children study local buildings and houses,

	fieldwork skills, the children study local buildings and houses, looking for Tudor style features.				
Geography Key learning and skills	 Locational and Place knowledge Name and locate significant places in their locality, the UK and wider world. Human and Physical Geography Describe places and features using simple geographical vocabulary. Make observations about features that give places their character. Geographical Skills: Enquiry and Investigation Ask and answer simple geographical questions when investigating different places and environments. Describe similarities, differences and patterns e.g. comparing their lives with those of children in other places and environments. Geographical Skills: Fieldwork Develop simple fieldwork and observational skills when studying the geography of their school and local environment. Geographical Skills: Interpret a Range of Sources of 	 Locational and Place knowledge Name and locate significant places in their locality, the UK and wider world. Human and Physical Geography Describe places and features using simple geographical vocabulary. Make observations about features that give places their character. Geographical Skills: Enquiry and Investigation Ask and answer simple geographical questions when investigating different places and environments. Describe similarities, differences and patterns e.g. comparing their lives with those of children in other places and environments. Geographical Skills: Fieldwork Develop simple fieldwork and observational skills when studying the geography of their school and local environment. 	 Locational and Place knowledge Name and locate significant places in <u>their locality</u>, the UK and wider world. Human and Physical Geography Describe places and features using simple geographical vocabulary. Make observations about features that give places their character. Geographical Skills: Enquiry and Investigation Ask and answer simple geographical questions when investigating different places and environments. Describe similarities, differences and patterns e.g. comparing their lives with those of children in other places and environments. Geographical Skills: Fieldwork Develop simple fieldwork and observational skills when studying the geography of their school and local environment. 		
	 Geographical Information Use a range of sources such as maps, globes, atlases and aerial photos to identify features and places as well as to follow routes. Geographical Skills: Communicate Geographical Information Express views about the environment and can recognise how people sometimes affect the environment. 	 Geographical Skills: Interpret a Range of Sources of Geographical Information Use a range of sources such as maps, globes, atlases and aerial photos to identify features and places as well as to follow routes. Geographical Skills: Communicate Geographical Information Express views about the environment and can recognise how people sometimes affect the environment. 	 Geographical Skills: Interpret a Range of Sources of Geographical Information Use a range of sources such as maps, globes, atlases and aerial photos to identify features and places as well as to follow routes. Use simple compass directions as well as locational and directional language when describing features and routes. Geographical Skills: Communicate Geographical Information Express views about the environment and can recognise how people sometimes affect the environment. Create their own simple maps and symbols. 		
Geography Key vocabulary	UK, countries, capital cities, Preston, London, landmarks, maps, globes, locate, aerial photograph, population, human features, physical features, continents, oceans, Asia, Africa, North America, South America, Antarctica, Europe, Australia/Oceania, Kenya, agriculture, same, different, poverty, lifestyle, changes, place, people, environment, hot, cold, Equator, North Pole, South Pole, beach, cliff, coast, forest, hill, mountain, sea ocean, river, soil, valley, vegetation, season, weather, city, town, village, factory, farm, house, office, port, harbor, shop, Victorian, seaside resort, land use, economy, trade, human inhabitants, changing need, cause,				
History	Events beyond living memory that are significant nationally or globally – The children investigate why the Great Fire of London was a significant event, and what the legacy of this event was.	Lives of significant individuals - Sarah Forbes Bonetta – The children recap the idea of significance, and are introduced to how this might change over time. As part of their learning during Family History Fortnight, the children also learn about migration	Significant historical events, people and places in their own locality – Seaside holidays and the Victorians. The children compare how seaside holidays and locations are similar and different now and in the Victorian period. Visit to Fleetwood Museum.		

	Substantive Concepts: Community and Culture / Power and Oppression Disciplinary Concept: Cause and Consequence Lives of significant individuals – The children learn about Guy Fawkes and the gunpowder plot. Substantive Concept: Power and Oppression Disciplinary Concepts: Sources, Evidence and Interpretation / Historical Significance	throughout Sarah's life. What was the cause of her migration? Did she choose to migrate? Substantive Concepts: Exploration and Innovation / Power and Oppression Disciplinary Concept: Historical Significance	Substantive Concept: Community and Culture Disciplinary Concept: Similarity and Difference
History Key learning and skills	 Chronology To order and sequence events and objects To recognise that their own lives are similar and/or different from the lives of people in the past To use common words and phrases concerned with the passing of time Events, people and changes To retell some events from beyond their living memory which are significant nationally or globally Interpretation, enquiry and using sources To ask and answer simple questions about the past through observing and handling a range of sources To choose parts of stories and other sources to show what they know about significant people and events Communication To talk about what/who was significant in simple historical accounts To demonstrate simple historical concepts and events through role-play, drawing and writing To use a variety of simple historical terms and concepts 	 Chronology To order and sequence events and objects To recognise that their own lives are similar and/or different from the lives of people in the past To use common words and phrases concerned with the passing of time Events, people and changes To demonstrate awareness of the lives of significant individuals in the past who have contributed to national and international achievements Interpretation, enquiry and using sources To consider why things may change over time To recognise some basic reasons why people in the past acted as they did To choose parts of stories and other sources to show what they know about significant people and events Communication To talk about what/who was significant in simple historical accounts To demonstrate simple historical concepts and events through role-play, drawing and writing To use a variety of simple historical terms and concepts 	 Chronology To recognise that their own lives are similar and/or different from the lives of people in the past To use common words and phrases concerned with the passing of time Events, people and changes To develop awareness of significant historical events, people and places in their own locality Interpretation, enquiry and using sources To consider why things may change over time Communication To demonstrate simple historical concepts and events through role-play, drawing and writing To use a variety of simple historical terms and concepts
History Key vocabulary	Great Fire of London, Pudding Lane, monarchy, King Charles II, legacy, settlements, monarchy, poverty, past, present, within living memory, beyond living memory, x years ago, timeline, order, changes, historical interpretation Guy Fawkes, gunpowder plot, bonfire night, conspirators, parliament, religion, beliefs, Catholics, Protestants, monarchy, parliament, power, oppression, sources, significant	Now/then, same/different, Sarah Forbes-Bonetta, princess, Africa, tribe, slave, slavery, Captain Forbes, Queen Victoria, Victorian era, Christian, significant individual, monarchy, migration, trade, order, change	before, after, long time ago, past, present, local history, settlements, economy, changes, monarch, Victorian era, Britain, local, national, artefact, museum, compare
Local history	'The Great Flood' of Preston – compare with GFoL My Cop Lane - Local houses – are there still Tudor/Stuart style houses in our local area?	How has farming developed in our local area?	How have local seaside resorts developed over time? Fleetwood and Blackpool

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Computing	Year 2 -Computing systems & networks – IT around us -To recognise the uses and features of information technology -To identify the uses of information technology in the school -To identify information technology beyond school -To explain how information technology helps us -To explain how to use information technology safely -To recognise that choices are made when using information technology Self-Image and Identity I can explain how other people may look and act differently online and offline I can give examples of issues online that might make someone feel sad, worried, uncomfortable or frightened; I can give examples of how they might get help	Year 2- Creating Media Digital Music Chrome Music lab -To say how music can make us feel -To identify that there are patterns in music -To experiment with sound using a computer -To use a computer to create a musical pattern -To create music for a purpose -To review and refine our computer work Managing Online Information I can explain the difference between things that are imaginary, 'made up' or 'make believe' and things that are 'true' or 'real' I can explain why some information I find online may not be real or true	Year 2 – Programming A – Robot Algorithms theebots S Prebet pen pushers -To describe a series of instructions as a sequence -To explain what happens when we change the order of instructions -To use logical reasoning to predict the outcome of a program -To explain that programming projects can have code and artwork -To design an algorithm -To create and debug a program that I have written Online Reputation I can explain how information put online about someone can last for a long time I know who to talk to if something has been put online without consent or if it is incorrect	Year 2 – Programming B – An introduction to quizzes (scratch JR) ipads -To explain that a sequence of commands has a start -To explain that a sequence of commands has an outcome -To create a program using a given design -To change a given design -To change a given design -To create a program using my own design -To decide how my project can be improved Privacy and Security I can describe and explain some rules for keeping personal information private (e.g. creating and protecting passwords) I can explain how some people may have devices in their homes connected to the internet and give examples	Year 2 - Creating Media - Digital Photography (PixIr editing software or windows photo editor) [pads -To use a digital device to take a photograph -To make choices when taking a photograph -To describe what makes a good photograph -To decide how photographs can be improved -To use tools to change an image -To recognise that photos can be changed <u>Online Relationships</u> <u>I can give examples of how</u> someone might use technology to communicate with others they don't also know offline and explain why this might be risky <u>I can describe different ways to</u> ask for, give, or deny my permission online and can identify who can help me if I am not sure	Year 2 - Data and information - Pictograms (j2e.com/j2data) ipads -To recognise that we can count and compare objects using tally charts -To recognise that objects can be represented as pictures -To create a pictogram -To select objects by attribute and make comparisons -To recognise that people can be described by attributes -To explain that we can present information using a computer Online Bullying is, how people may bully others and how bullying can make someone feel I can talk about how anyone experiencing bullying can get help.
ongoing Computing	Using technology: developing typing speed, aiming for a minimum speed of 13wpm exposure to and increasingly independently use a range of technology make sharp, alert, secure, kind and brave online choices to help us to be internet legends. Big Brown Bear - using learn to type to develop speed and accuracy					
RE Questful RE *subject to change due to trialling new units	 2.1 The Bible – Why is it such a special book? (6 + 4 hours) 2.2 Why was the birth of Jesus such good news? (5 hours) 		story? (5 hours) 2.6 What happened at the Asce		2.5 Why is church a special place Visit to church	-
Art and Design	Collages – The children work or collage based on the Great Fire curricular work, using drawing o	of London, linking into their cross	Printing – The children build up create a simplified motif for prin vegetables.	their drawing skills to eventually ating, based on fruits and	Digital media – The children capt piece from a photograph taken of linking with their computing focus	the natural world around us,

Art and Design Key	Collage • To create images from a variety of media e.g. photocopies, material, fabric, crepe paper, magazines etc. • To arrange and glue materials to different backgrounds • To sort and group materials for different purposes e.g. colour, texture • To fold, crumple, tear and overlap papers	Printing • To print with a range of hard and soft materials • To take simple prints • To build repeating patterns • To create simple printing blocks • To design more repetitive patterns • To experiment with overprinting • To make rubbings to collect textures and patterns	 Digital media To explore ideas using digital sources e.g. Internet To record visual information using digital cameras or video recorders To use a simple graphics package to create images and effects with line (changing the size of brushes) shapes (using eraser, shape and fill tools) and colours and texture (using simple filters to manipulate images) 		
learning and skills	 To work on different scales To collect, sort, name and match colours appropriate for their creation To create and arrange shapes appropriately To create, select and use textures paper for an image Drawing To experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, 	 To name, match and draw lines/marks from observations To investigate textures by describing, rubbing, naming, copying 	 To use basic selection and cropping tools Drawing To investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes. 		
Art and Design Key vocabulary	chalk. colour, pattern, shape, texture, glue, stick, mixed media, collage, layers, combine, opinion	print, rubbing, smudge, image, reverse, shapes, surface, pressure, decoration, repeat, rotate	tools, brush, select, image, line, shape, eraser, fill, colour, texture, filter, select, crop		
Art and Design Ongoing Y1/ Y2 key learning and skills	• Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.				
DT		Food – The children work, using their cross curricular learning, to design and create a fruit salad, inspired by 'The Farm Shop'.	Mechanisms – The children design and create a form of seaside vehicle, focussing on the purpose and design of the product being suitable for the seaside.		
DT Skills		 Food To explain where food comes from. To cut, peel, grate, chop a range of ingredients To work safely and hygienically. To measure and weigh food items, non-statutory measures e.g. spoons, cups. 	Mechanisms • To use technical vocabulary when describing mechanisms, tools and materials they use. • To try out different axle fixings and their strengths and weaknesses. • To make vehicles with construction kits which contain free running wheels.		

			and feel. • To understand the ne	ocabulary using taste, smell, texture eed for a variety of foods in a diet. od products e.g. fruit and	 To cut dowel using had To attach wheels to a To mark out materials 	
DT Key Vocabulary				cy, crunchy, sweet, sticky, smooth, in, seed, pip, core, slicing, peeling,	vehicle, wheel, axle, axle holder, c cutting, joining, shaping, finishing mechanism names of tools, equipr	, fixed, free, moving,
DT Ongoing Y1/Y2 Key learning and skills	 To propose more that To model ideas / mat To select appropriate To explore ideas by mat To select pictures to To use drawings to mat To add notes to draw To use ICT to commat To describe their more Make To discuss their work To select and name the To explain what they To describe what they 	ecord ideas as they are developed. wings to help explanations. unicate their ideas when appropriate dels and drawings of ideas and inter a as it progresses. agredients from a limited range that the tools needed to work the materic y are making. terials/ingredients they are using and are using. ay need to do next roducts and investigate how they ha ng products do/do not achieve their lesign as they develop and identify g de during the making process as ann e and do not like about items they h ly their finished product meets their	terials. ast e (e.g. videos). ntions. will meet the design criteria. als/ingredients. d why. d why. ive been made. purpose. iood and bad points. .otation to plans/drawings. ave made and attempt to say wh design criteria and how well it me	eets the needs of the user.		
Music	<u>Charanga MMC Unit</u> Pulse, Rhythm and Pitch	<u>Charanga MMC unit</u> Playing in an Orchestra	<u>Charanga MMC unit</u> Inventing a Musical Story	<u>Charanga MMC unit</u> Recognising Different Sounds	<u>Charanga MMC unit</u> Exploring Improvisation	<u>Charanga MMC unit</u> Our Big Concert
Adapted Charanga	Music has a pulse, a steady beat. Music is also made up of long and short and high and low sounds, called	Playing together is a very important part of learning music. There are many ensembles, bands and groups	Music is used for many reasons and can help us to tell a story and express our feelings. Music can be loud or	When voices or instruments work together to play different pitches that sound at the same time, we can hear harmony in music!	Explore improvisation a bit further in this unit. Perhaps use two or three notes and have a go playing or singing on your	Put on a big concert! Present your choice of songs to create a performance. Remember to introduce the
Tuned and Untuned	'rhythm' and 'pitch'. These elements combine when we sing and play. As you listen	you can play in. One of these groups is an orchestra. This unit features the orchestra - what	soft, fast or slow, smooth and connected, or short and detached. We can also use	Explore the voices and instruments used within the music in this unit to identify how and	own. Explore and have fun!	songs and tell your audience what you have learnt.

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Percussion	to, sing, play and dance to the music in this unit, explore these elements of music and how they work together.	can you learn about the orchestra? Christmas Presentation All children from FS/KS1 involved in learning and performing a 30 minute presentation which includes singing, optional instrumental parts, acting, movement and dance.	instruments with different sounds to help communicate a story and different emotions. Explore the music in this unit and try to connect your feelings with what you hear. Do any of the songs tell a story? Use the music in this unit to explore loud and soft sounds.	when harmony takes place. How many different instruments can you recognise in the songs in this unit?		
			l Progressi	I ion of Skills		
		Singing	5	Sing simple chants and rhymes with	ı an increasing pitch range within th	e octave and applying
	Use their voices expressively and	d creatively by singing songs and sp	eaking chants and rhymes	contrasts of dynamics and tempo fo		
	Playing instruments			Play and perform simple melodic an	d rhythmic patterns fluently on tune	ed and untuned instruments to
	Play tuned and untuned instruments musically Creating Music Experiment with, create, select and combine sounds using the interrelated dimensions of music.			a steady pulse. Create and improving short rhythmi	e and maladia nattorna	
				Create and improvise short rhythmic and melodic patterns.		
	Listening to Music Listen with concentration and understanding to a range of high-quality live and recorded music.			Listen to and associate short and si musical language.	mple pieces of music to different fee	lings and moods using basic
PE My Personal Best	Self-motivation	Respect	Trust	Co-Operation	Resilience	Encouragement
PE Whole	Handball Festival	Dance Festival	Sports Hall Athletics Festival	Yoga and Mindfulness Festival	Cricket Festival	Rugby Festival
school festivals	11.10.24	22.11.24	07.02.25	28.03.25	16.05.25	11.07.25
PE	<u>Fundamentals</u>	<u>Fitness</u>	Athletics	Dance	Gymnastics	<u>Team Building</u>
See GetSet4PE	In this unit pupils will develop the fundamental skills of balancing, running, changing direction, jumping, hopping and skipping. Pupils will be given opportunities to work with a range of different equipment. Pupils will be asked to observe and recognise improvements for their own and others' skills and identify areas of strength.	In this unit pupils will take part in a range of activities to develop components of fitness. Pupils will begin to explore and develop agility, balance, co- ordination, speed and stamina. Pupils will be given the opportunity to work independently and with others. Pupils will develop perseverance and show determination to work for longer periods of time.	In this unit pupils will develop skills required in athletic activities such as running at different speeds, jumping and throwing. In all athletic based activities, pupils will engage in performing skills and measuring performance, competing to improve on their own score and against others. They are given opportunities to work collaboratively as well as independently. They learn	In this unit it pupils explore space and how their body can move to express and idea, mood, character or feeling. They expand their knowledge of travelling actions and use them in relation to a stimulus. They will build on their understanding of dynamics and expression. They will use counts of 8 consistently to keep in time with the music and a partner. Pupils will also explore pathways, levels, shapes, directions, speeds	In this unit pupils learn explore and develop basic gymnastic actions on the floor and using apparatus. They develop gymnastic skills of jumping, rolling, balancing and travelling individually and in combination to create short sequences and movement phrases. Pupils develop an awareness of compositional devices when creating sequences to include the use of shapes, levels and	In this unit pupils develop their teamwork skills. They develop key skills of communication and problem solving. They learn to discuss, plan and reflect on ideas and strategies. They lead a partner whilst considering safety. Pupils have the opportunity to show honesty and fair play. They also begin to use basic map skills.

taking turns and sharing ideas.

National Curriculum link: Master basic movements including running, jumping and throwing. Develop balance, agility and coordination, and begin to apply these in a range of activities.

Physical skills:

Run, speed, agility, dodge, balance, jump, hop, skip.

<u>Social skills:</u>

Collaboration, respect, take turns, communication, encourage others.

Emotional skills:

Determination, honesty, perseverance. Thinking skills: Comprehension, make decisions, creativity, use tactics, recall.

<u>Ball Skills</u>

In this unit pupils will develop their fundamental ball skills such as throwing, catching, rolling, hitting a target, dribbling with both hands and feet and kicking. They will look to perform these skills with increasing control and accuracy using co-ordination and balance. Pupils will have the opportunity to work independently, in pairs and small groups.

National Curriculum link:

throwing. Develop balance, agility and co-ordination, and begin to apply these in a range

of activities. <u>Physical skills:</u> Run, stamina, skip, coordination, agility, strength, balance.

<u>Social skills:</u> Encourage others, communication.

Emotional skills: Determination, perseverance. Thinking skills: Comprehension, identify strengths and areas for improvement.

Invasion Games

In this unit pupils develop their understanding of the principles of defending and attacking for invasion games. They use and develop skills such as sending and receiving with both feet and hands, as well as dribbling with both feet and hands. They have the opportunity to play uneven and even sided games. They learn how to score points in these types of games and learn to play to the rules.

National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending. <u>Physical skills:</u> Dribble, throw, catch, kick, National Curriculum link: Master basic movements including running, jumping and throwing. Develop balance, agility and coordination, and begin to apply these in a range of activities. Physical skills: Run, jump for distance, jump for height, throw for distance, throw for accuracy.

<u>Social skills:</u> Communication, work safely, support others.

Emotional skills: Determination, independence Thinking skills:

Comprehension, observe and provide feedback, explore ideas, select and apply skills.

<u>Target Games</u>

In this unit, pupils develop their understanding of the principles of defending and attacking for target games. They develop the skills of throwing, rolling and striking towards a target and are given opportunities to select and apply the appropriate action for the target considering the size and distance of the challenge. They will apply their skills individually, in pairs and in small groups and begin to organise and self-manage their own activities. They will perform and provide feedback beginning to use key terminology.

National Curriculum link: Perform dances using simple movement patterns. Physical skills: Actions, dynamics, space, relationships.

<u>Social skills:</u> Respect, collaboration, work safely, communication.

Emotional skills: Independence, confidence, perseverance, determination. Thinking skills: Provide feedback, comprehension, reflection, observation, creativity.

<u>Yoga</u>

In this unit pupils learn about mindfulness and body awareness. They begin to learn poses and techniques that will help them to connect their mind and body. The unit looks to improve well-being by building strength, flexibility, co-ordination and balance. The learning includes breathing and meditation through fun and engaging activities. Pupils work independently, with a partner and small group.

National Curriculum link:

Master basic movements as well as developing balance, agility and co-ordination.

<u>Physical skills:</u> Balance, flexibility, strength, coordination. Pupils are given opportunities to provide feedback to others and recognise elements of high quality performance. **National Curriculum link:** Master basic movements as well as developing balance, agility and co-ordination.

<u>Physical skills:</u> Shapes, balances, travelling actions, shape jumps, barrel roll, straight roll, forward roll.

<u>Social skills:</u> Leadership, work safely, respect

Emotional skills: Confidence, independence. Thinking skills: Select and apply actions, creativity.

Net and Wall Games

In this unit, pupils develop their understanding of attacking and defending principles in net games such as using a ready position to defend their court and placement of a ball into space. They use and develop skills such as throwing, catching, tracking and hitting a ball. They learn how to score points in these types of games and how to play to the rules. They work independently, with a partner and in a small group and begin to self-manage their own games showing respect and kindness towards their teammates and opponents.

National Curriculum link:

Participate in team games, developing simple tactics.

<u>Physical skills:</u> Balance, jump, run, coordination.

Social skills:

Support and encourage others, communication, inclusion, trust, kindness.

<u>Emotional skills:</u>

Perseverance, confidence, determination, accepting. Thinking skills: Comprehension, identify strengths and areas for development, problem solving.

Striking and Fielding

In this unit, pupils develop their understanding of the principles of defending (fielding) and attacking (batting) for striking and fielding games. They use and develop skills such as throwing and catching, tracking a ball and striking a ball. They learn how to score points in these types of games, how to play to the rules and use simple tactics. They show respect towards others when playing competitively and develop communication skills to manage small sided games.

National Curriculum link:

C	op Lane C	of E Prima	ru School -	- Year 2 ove	rview 2024	-2025
	Master basic movements	receive, run, jump, change	understand the importance of	Social skills:	Master basic movements	Master basic movements
	including throwing and	direction, change speed.	abiding by rules to keep	Respect, leadership, work safely,	including throwing and	including throwing and
	catching. Participate in team	3	themselves and others safe,	collaboration.	catching. Participate in team	catching. Participate in
	games, developing simple	<u>Social skills:</u>	learn how to score points and	<u>Emotional skills:</u>	games, developing simple tactics	team games, developing
	tactics for attacking and	Communication, kindness,	use simple tactics.	Confidence, perseverance,	for attacking and defending.	simple tactics for attacking
	defending.	support others, co-operation,	·	honesty, focus, identify feelings.	, , , , , , , , , , , , , , , , , , , ,	and defending.
	5	respect, collaborate.	<u>National Curriculum link:</u>	Thinking skills:	<u>Physical skills:</u>	5 5
	<u>Physical skills:</u>	<u>Emotional skills:</u>	Master basic movements	Create, select and apply,	Throw, catch, hit, track	<u>Physical skills:</u>
	Roll, track, dribble with feet,	Empathy, perseverance,	including throwing and	comprehension, decision making,		Underarm throw, overarm
	kick, throw, catch, dribble	honesty, integrity,	catching. Participate in team	reflection.	<u>Social skills:</u>	throw, catch, track, bowl,
	with hands.	independence.	games, developing simple	5	Co-operation, respect, support	bat.
		Thinking skills:	tactics for attacking		others.	
	<u>Social skills:</u>	Creativity, select and apply,			<u>Emotional skills:</u>	<u>Social skills:</u>
	Inclusion, communication,	comprehension, problem solving,	and defending.		Perseverance, honesty.	Communication, encourage
	collaboration, leadership.	provide feedback.			<u>Thinking skills:</u>	others, collaboration.
	<u>Emotional skills:</u>		<u>Physical skills:</u>		Select and apply, reflection,	<u>Emotional skills:</u>
	Independence, honesty,		Roll, overarm throw,		decision making, comprehension.	Honesty, perseverance,
	perseverance, determination.		underarm throw, strike,			determination, acceptance.
	<u>Thinking skills:</u>		dodge, jump.		South Ribble Coach – Dance	<u>Thinking skills:</u>
	Comprehension, select and				From The Heart Session	Use tactics, comprehension,
	apply skills, use tactics.		<u>Social skills:</u>			select and apply, decision
			Congratulate, support others,			making.
			co-operation, kindness.			
			Emotional skills:			
			Manage emotions, honesty.			
			<u>Thinking skills:</u>			
			Identify areas of strength and			
			areas for development, select			
			and apply, comprehension,			
			decision making.			
FL	Nos 1-10 recap	In my town	Nos 11-20	Superheroes	Recap days of the week	Little Red Riding Hood
	Mini beasts	Noël	Teddy bear picnic		Seasons	Ĵ
Adapted Language Angels	Skills progression.	Listening	Speaking	Reading	Writing	Grammar
		Listen attentively and	Say familiar words.	Respond to written language.	Experiment with the writing of	Recognise nouns.
		understand instructions and	Perform simple communicative	Appreciate stories and songs in	simple words, sentences and the	Recognise gender.
		everyday classroom words.	tasks using single words and	the language.	date.	Use personal pronouns I.
		Recognise and respond to sound patterns and words.	phrases. Recognise questions and	Recognise some familiar words in written form		
		Listen and respond to simple	negatives and politeness	written form.		
		stories and songs.	conventions.			
PSHE	Relationships	Relationships	Health and wellbeing	Health and wellbeing	Health and wellbeing	Living in the wider world
See 1 Decision	What makes a good friend?	What is bullying?	What helps us to stay safe?	How do we recognise our	What can help us grow and	What jobs do people do?
	 Friendship 	• Behaviour	 Keeping safe 	feelings?	stay healthy?	 People and jobs
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:	feeling lonely managing arguments	 bullying words and actions respect for others Christian value - friendship 	 recognising risk rules (Think PREVENT) Christian value - trust 	 Feelings Mood times of change loss and bereavement growing up 	 Being healthy eating, drinking, playing and sleeping Christian value - wisdom 	 Money role of the internet
My Happy Mind		MEET YOUR BRAIN More about what our brain looks like and that it is fully grown by the age of 6. That our brain helps us to make good decisions and remember what we have learnt. That the Amygdala causes us to Fight, Flight or Freeze. Children will be asked to reflect and think of examples of how they use each of Team H-A-P. That when we learn something new, our brain remembers it and grows. We'll learn about Neuroplasticity and think of examples of how we can use it to help us. How we can use Happy Breathing to help Team H-A-P work as a team, but also how Happy Breathing can help with Neuroplasticity. Vocab: Brain, Cells, Team H-A- P, Hippocampus, Amygdala, Prefrontal Cortex, Happy Breathing, Neuroplasticity, Grow, 'Fight, Flight, Freeze'	CELEBRATE About the same 5 Character Strengths as Year 1, but we will be asked to think about what each strength means and some examples of the strengths in action. The 5 Character Strengths are: 1.Love and Kindness 2.Bravery and Honesty 3.Exploring and Learning 4.Teamwork and Friendship 5.Love of Life and our World. When we use our Character Strengths, we can be our very best selves and that we all have our own unique set of strengths, and we are all different. What Neuroplasticity is and how we can grow our Character Strengths if we practise using them. How to recognise the Character Strengths in ourselves. To think about which Character Strengths we would like to grow or use more of. <i>Vocab: Character Strengths, Love and Kindness, Bravery and Honesty, Exploring and Learning, Teamwork and Friendship, Love of Life and Our World, Unique, Special, Strength Spotting, Neuroplasticity, Grow</i>	 Growing up Christian value - compassion APPRECIATE That being thankful or having gratitude are other words for appreciating. What the Wheel of Gratitude is and that it is important to focus on all parts of the Wheel of Gratitude: ourselves, others, and experiences. When we show gratitude to someone, it makes them feel good. When we make someone feel good, it makes us feel good too. This is because a special chemical gets released into our brains which makes us feel amazing. Team H- A-P loves it when we appreciate ourselves, so it is important to be kind to ourselves and others. How being grateful for ourselves can be hard and Happy Breathing can help us. Vocab: Appreciate, Grateful, Thankful, Wheel of Gratitude, Ourselves, Others, Experiences, Team H-A-P, Happy Breathing 	RELATE That we relate to different people in different ways and that different people relate differently, too. How our Character Strengths can help us get along with other people. We will learn that we all have different strengths, which is ok. That it is ok that some people react differently to us and that, just because their reaction is different, it isn't wrong. How to spot the characteristics of a good friend and recognise this in ourselves. How to actively listen and why this helps us to get along with others. We will look at what happens if we don't actively listen and how this can affect our ability to get along with others. That Team H- A-P feels happy when we actively listen because we are using all parts of the team. How to 'Stop, Understand and Consider' and why it is important to do this before responding. How Happy Breathing can help us with friendship issues by keeping us calm. Vocab: Character Strengths, Relate, Get Along, People, Active Listening, Team H-A-P, Happy Breathing, 'Stop, Understand and Consider', Friendships, Relationships,	ENGAGE When we feel good, we do good. Goal Setting is a good way to help us achieve what we want. If we set goals, we are more likely to achieve them. The 3 steps to set a goal and practise setting goals as a class. How Happy Breathing can help when goals are tricky. Vocab: Engage, Activity, Goal, Perseverance, Goal Setting, 'Feel Good, Do Good', Believe to Achieve, Happy Breathing, Habits