	Autumn Term Curriculum Focus		Spring Term C	urriculum Focus	Summer Term C	Curriculum Focus
	It's You	r Planet	Mad Hatte	rs Tea Party	Down at the Bott	om of the Garden
	7 weeks	8 weeks	6 weeks	6 weeks	4 weeks 2 days	7 weeks 3 days
Key dates	Ada Lovelace Day — Computing link 8 th October 2024 National Poetry Day 3 rd October 2024 'Standing on the Shoulders of Giants' theme Non-Fiction November World Nursery Rhyme Week 11 th — 15 th November 2024		Covelace Day — Computing link 8 th October 2024 Inal Poetry Day 3 rd October 2024 'Standing on the ders of Giants' theme Giction November In Nursery Rhyme Week 11 th — 15 th November 2024 Sullying Week 11 th — 15 th November 2024 Children's mental health awareness week 3 rd — 9 th February 2025 Family History Fortnight World Book Day Thursday 6 th March 2025 STEM Week — 7 th - 16 th March 2025 Science Week 7 th - 16 th March 2025 'Change and Adapt' theme World Art Day Monday April 15 th 2025		Sing Up Day TBC Music celebration — end July 202	5
Key texts	Harry The Happy Mouse	Highway Rat	Little Red Riding Hood Little RED VERY HUNGR VERY HUNGR A CART Knutt	ALICE IN WONDERLAND EMMA CHICKESTER CLARK LEWIS CAROLL LEWIS CAROLL	Bubbles	Crazy Creatures: An Animal Fact File Pack
Class novel/daily reading Subject to change	Familiar books from EYFS Julia Donaldson texts	 Non-fiction November links Traditional Tales Christmas stories 	Traditional Tales, including alternative versions and stories from other cultures	• Favourite books to link with World Book Day	•	Begin short chapter book for transition to Y2 Favourite books from the year

English

Harry the Happy Mouse LPDS bridging unit.

This integrated unit supports the application of Reception to Year 1 phonics, reading and sentence construction skills. A focus on rhymes, poems and songs, followed by both a fiction unit (3 weeks) and a non-fiction unit (2 weeks). Within the narrative unit, children will be engaged with an oral retelling of the story of Harry and his walk, making people happy along the way. (Be sure to pack your walking boots!) Children will engage in short writing opportunities, including thought and feeling bubbles, lists and thank you notes/letters, in addition to an extended retelling of the story. Following on from the narrative, an information sequence of work is also provided, in which children will create information posters on one of the focus animals.

Poems for learning by heart within unit (1 week) Poems on a theme — food within unit (1 week)

Say, and hold in memory whilst writing, simple sentences which make sense. Write simple sentences that can be read by themselves and others. Separate words with spaces. Use punctuation to demarcate simple sentences (capital letters and full stops).

Narrative - Stories by the same author Julia Donaldson linked with Stories with repetitive patterns or structures 6 weeks

- *The Highway Rat LPDS unit *The Stick Man
- *The Smartest Giant in town

<u>Traditional rhymes/Poetry 2</u> <u>weeks</u>

Innovation with rhymes and poems (Food poetry also within The Highway Rat unit) Songs linked to the Christmas production

Use capital **letter** for the personal pronoun I. Use **capital letters** for names of people, places and days of the week. Orally plan and rehearse ideas. Sequence ideas and events in narrative. Use familiar plots for structuring the opening, middle and end of their stories. Orally compose every sentence before writing. Re-read every **sentence** to

check it makes sense.

Form capital letters

correctly.

Narrative

Traditional Tales 6 weeks *Little Red Riding Hood also linking with Stories from other cultures and comparing with similar text but from another culture Little Red and the Very Hungry Lion

*The Three Billy Goats Gruff

Identify and use question marks and exclamation marks.

Use the joining word and to link words and clauses.
Orally plan and rehearse ideas.

Sequence ideas and events in narrative.

Use familiar plots for structuring the opening, middle and end of their stories.

stories.
Orally compose every
sentence before writing.
Re-read every sentence to
check it makes sense.
Add —er and —est to adjectives
where no change is
needed to the root word.
Name the letters of the
alphabet in order.
Use letter names to distinguish
between alternative
spellings of the same sound.

Non-fiction 3 weeks Instructions

*Alice in Wonderland invitations Instructions

Recounts of familiar events 3 weeks

*Mad Hatter's Tea Party

Extend range of joining words to link words and clauses using but and or.

Orally plan and rehearse ideas. Sequence ideas and events in narrative.

Sequence ideas and events in non-fiction.

Use familiar plots for structuring the opening,

middle and end of their stories. Orally compose every **sentence** before writing.

Re-read every **sentence** to check it makes sense.

Spell days of the week.
Write from memory simple
sentences dictated by
the teacher that include words
using the GPCs and common
exception words taught so far.

Narrative 2 weeks Fantasy

*Literacy shed+ - film clip Bubbles

*Literacy shed - film clip Adrift

Grammar 2 weeks and 2 days

*Oi Frog

*Oi Dog

Grammar booster and phonics check booster 1 week in preparation for phonic check

Make **singular** nouns **plural** using 's' and 'es' e.g. dog, dogs; wish, wishes.

Add suffixes to verbs where no spelling change is needed to the root word e.g. helping, helped, helper.

Add the prefix 'un' to verbs and adjectives to change the meaning e.g. untie, unkind.
Orally plan and rehearse ideas.
Sequence ideas and events in

Sequence ideas and events in non-fiction.

narrative.

Use familiar plots for structuring the opening, middle and end of their stories.

Orally compose every **sentence** before writing.

Re-read every **sentence** to check it makes sense.

Spell words using the 40+ phonemes already taught, including making phonically plausible attempts at more complex words.

Spell words with the sounds IfI, III, IsI, IzI and IkI spelt ff, II, ss, zz and ck, e.g. off, well, miss, buzz, back.

Spell words with the /ŋ/sound spelt n before k, e.g. bank, think. Divide words into syllables, e.g. pocket.

Non-Fiction Non-Chronological Report and Recounts of familiar events 4 weeks

*ICT with Mr P — Crazy creatures — An animal fact file pack *Trip to Brockholes Nature Reserve

<u>Poetry</u> — poems on a theme <u>minibeasts 3 weeks and 3</u> <u>days</u>

*Writing a poem, down at the bottom of Cop Lane's garden

Orally plan and rehearse ideas.

Sequence ideas and events in non-fiction. Use familiar plots for structuring the opening, middle and end of their

stories.

Orally compose every sentence before writing.
Re-read every sentence to check it makes sense.
Use formulaic phrases to open and close texts.

Write in different forms with simple text type features e.g. instructions, narratives, recounts, poems, information texts.

Add the endings —ing, —ed and —er to verbs where no change is needed to the root word.

Spell words with vowel digraphs (see below).

Spell words with vowel trigraphs (see below).

Spell words ending —y (/i:/ or /I/), e.g. happy.

Spell compound words, e.g. farmyard, bedroom.

Spell common exception words (see below).

			9 201000				
	Orally plan and rehearse ideas. Sequence ideas and events in narrative. Sequence ideas and events in non-fiction. Use familiar plots for structuring the opening, middle and end of their stories. Orally compose every sentence to check it makes sense. Sit correctly at a table and hold a pencil correctly. Hold a pencil with an effective grip. Form lower-case letters correctly - starting and finishing in the right place, going the right way round, correctly oriented. Form digits 0-9 correctly. Practise forming letters in handwriting families: - 'Len's ladders 1'- i, j, l, t, u, - 'Len's ladders 2' - b, h, m, n p, r - 'Gurly Cal's letters' - c, a, d, e, g, o, q, f, s - Zippy Zig-zag letters - k, v, w, x, y, z Have clear ascenders ('tall letters') and descenders ('tails').					Spell words with -tch, e.g. catch, fetch, kitchen, notch, hutch. Spell words with the /v/ sound at the end of words, e.g. have, live, give. Add s and es to words, e.g. thanks, catches. Spell words with new consonant spellings ph and wh, e.g. dolphin, wheel. Spell words using k for the /k/ sound, e.g. Kent. Add the prefix —un.	
English reading	Recognise and join in with language patterns and repetition. Orally retell familiar stories in a range of contexts e.g. small world, role play, storytelling. Enjoy and recite rhymes and poems by heart. Introduce and discuss key vocabulary Develop and demonstrate their understanding of characters and events through role play and drama, drawing on language from the text. Locate parts of text that give particular information, e.g. titles, contents page and labelled diagram.		Read words containing —s, — es, — Split two and three syllable word support blending for reading. Read words with contractions e.g. that the apostrophe represents th Recognise and use the different v grapheme; e.g. ow in snow and o Use patterns and repetition to su stories, traditional tales and stori	is into the separate sylla g. I'm, I'll, we'll and unde ne omitted letter. vays of pronouncing the now. pport oral retelling, e.g.	erstand ersame fairy	Locate parts of text that give part contents page and labelled diagra Develop fluency, accuracy and corbooks. Read more challenging texts using exception word recognition.	m. Ifidence by re-reading

English reading	Read aloud accurately books that are consistent with their develo Respond speedily with the correct sound to grapheme for the 44 Read common exception words, noting tricky parts	Read accur	ic knowledge and skills as the route to decode words. ately by blending sounds in unfamiliar words.	
ongoing	Listen to and discuss a range of texts at a level beyond that at w Relate texts to own experiences. Activate prior knowledge e.g. what do you know about minibeast Develop and demonstrate their understanding of characters and e Give opinions and support with reasons e.g. I like the Little Red F Demonstrate understanding of texts by answering questions relat Identify and discuss the main characters in stories. Discuss the title and how it relates to the events in the whole stormake predictions based on what has been read so far. Take turns.	ts? events through role play and drama, drawing on lang Hen because she ed to who, what, where, when, why, how.	Make perso Check that to guage from the te Explain clea Identify and Make basic	nal reading choices and explain reasons for choices. texts make sense while reading and self-correct.
ongoing English	Phonics — as appropriate expected - The Basics 4 and the Higher Levels Supersonic Phonic Friends during Year 1 SSPF Super Six and BOUNCE BACK PHONICS to support intervention Handwriting Pupils should be taught to: - sit correctly at a table, holding a pencil comfortably and correctly - begin to form lower-case letters in the correct direction, starting and finishing in the right place - form capital letters - form digits 0-9 - understand which letters belong to which handwriting 'families' (i.e. letters that are formed in similar ways) and to practise these.	Grammar Pupils should be taught to: develop their understanding of the concepts set out in Appendix 2 by: leaving spaces between words joining words and joining sentences using and beginning to punctuate sentences using a capital letter are question mark or exclamation mark using a capital letter for names of people, places, the day and the personal pronoun 'I' learning the grammar for year 1 in English Appendix 2 use the grammatical terminology in English Appendix their writing. Kung Fu punctuation	nd a full stop, ys of the week,	Spelling Pupils should be taught to: spell: - words containing each of the 40+ phonemes already taught - common exception words - the days of the week (link to maths) name the letters of the alphabet: - naming the letters of the alphabet in order - using letter names to distinguish between alternative spellings of same sound add prefixes and suffixes: - using the spelling rule for adding —s or —es as the plural marker of nouns and the third person singular marker for verbs - using the prefix un— - using —ing, —ed, —er and —est where no change is needed in the spelling of root words [e.g. helping, helped, helper, eating, quicker quickest] *Phonics links apply simple spelling rules and guidelines write from memory simple sentences dictated by the teacher the include words using the GPCs and common exception _words taught so far. SSPF Spelling for Y1 to be taught after the phonics check — se SSPF document.

and spelling

and/or others according to the programme used

rules after
phonic check
— Supersonic
Phonic
Friends
Suze's
Spelling Rules
Y1

Year 1 & 2

Spelling Rules & Appendices Read and Write

Suze's Spelling Rules & Patterns

Suze's Spelling Rules & Patterns will teach children very specific spelling rules, adding prefixes and suffixes, adding ending to words such as plurals and ing, ed, er, er and compound words. They will also learn some further rarer choose to use spellings for the 44 sounds of the English Language.

Children will learn their tricky words with Tess.

At the end of this phase children will be able to choose to use spellings of the 44 sounds in the English Language. They will also be able to switch spellings and sounds for alternative pronunciations. They will be able to read texts with The Basics to The Higher Levels spellings, spelling patterns and rules including adjacent consonants and make more accurate attempts in their further stages of spelling in their writing journey.

person singular of verbs)	foxes frogs bees girls eyes cars trees boxes benches watches matches buzzes wishes snakes presents boys bears pigs dreams churches torches porches bunches sandwiches beaches
Adding the endings -ing -ed and -er to verbs where no change is needed to the root word	buzzing jumping hacking huffing mixing yelling quacking singing floating painting cooking frowning blinking repairing thinking snowing growling glowing
	melted jumped worked grasped washed crashed relaxed played shocked frowned shouted mixedbuzzed landed quacked started thrilled barked

Adding -er and -est to adjectives where no change is needed to the root word	younger colder longer richer smarter softer sharper smaller brighter taller quicker louder greener darker duller neater smoother damper
	youngest coldest longest richest smartest softest sharpest smallest brightest tallest quickest loudest greenest darkest dullest neatest smoothest dampest
Adding the prefix -un	unkind untie unpleasant unhappy unwell unlock uncover unafraid unzip unpack unexpected unlucky uncomfortable untidy unsafe undo unfold unwrap
Compound words	football artwork playground farmyard surfboard cowboy scarecrow rainbow lighthouse cupcake pineapple snowman ladybird raincoat butterfly sunshine treehouse armchair

*Subject to change
Adding s and es
Adding ing
Adding ed
Adding er
Adding est
Adding un
Compound words

English Listeni
Spoken Listen

Language

			Compound words	
Listening and Attention	Understanding	Speaking	Vocabulary	Participating,
-	-		_	Presenting and Performing
Listen and maintain attention to an	Respond appropriately to adults	Speak in complete sentences linked	Introduce and explore new vocabulary	Orally retell sections of stories or an
adult in a range of situations, e.g.	after listening attentively.	to the context.	orally, e.g. linked to real life contexts,	abridged version of a story, using a
when listening to a story, following	Respond appropriately to peers	Use past, present and future tense,	stories, non- fiction, poetry and across	range of strategies, e.g.small world
simple instructions, viewing a film clip	after listening attentively.	orally, e.g. past tense when	the curriculum.	figures, props, images, actions and
etc.	Respond appropriately to questions	recounting an event, present tense	Describe settings orally using vocabulary	story maps.
Listen and maintain attention to	posed by an adult, orally, related to	when working in role, and future	provided.	Orally retell simple non-fiction texts
peers in a range of situations, e.g. <i>in</i>	who, what, where, when, why and	tense when making a prediction.	Describe characters orally using	(instructions, recounts or information),
talk partners, whilst undertaking role	how, e.g. Where does the character		vocabulary provided.	using a range of strategies, e.g. small
	live in the story?			

play, in small group discussions and activities.

Ask questions to clarify thinking using who, what, where, when, why and how.

Take turns when speaking with adults and peers, working within pairs, small groups, large groups, and as a whole class.

Provide simple oral explanations, e.g. explaining a simple process using the joining word because.

Speak audibly when communicating with others in pairs and small groups.

Use joining words during talk to extend ideas, e.g. and, but, or, because, so.

Describe feelings orally using vocabulary provided, e.g. Peter Rabbit felt disappointed because he wasn't allowed to play out with his friends.

world figures, props, images, actions and text maps.

Participate in role in English and across the curriculum, e.q. take on the role of a character and speak in role using strategies such as hotseating, magic mirror, magic microphone.

Take part in imaginative role play, e.g. linked to familiar contexts in role play areas, by using small world props and figures, or miming events.

Recite rhymes and poems by heart and perform to an audience, e.g. different groups or another class.

Present simple information to an audience.

Read and perform stories using a voice with an appropriate volume, e.g. a child's own story.

Mathematics

WHITE ROSE

Number: Place Value (within 10)

Step 1 Sort objects

Step 2 Count objects

Step 3 Count objects from a larger group

Step 4 Represent objects

Step 5 Recognise numbers as words

Step 6 Count on from any number

Step 7 1 more

Step 8 Count backwards within 10

Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.

Step 9 1 less

Step 10 Compare groups by matching

Step 11 Fewer, more, same

Step 12 Less than, greater than, equal to

Step 13 Compare numbers

Step 14 Order objects and numbers

Step 15 The number line

NATIONAL CURRICULUM LINKS:

Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number.

Compare numbers using and = signs.

Read and write numbers from 1 to 20 in numerals and words.

WHITE ROSE

Number: Place Value (within 20)

Step 1 Count within 20

Step 2 Understand 10

Step 3 Understand 11, 12 and 13

Step 4 Understand 14, 15 and 16

Step 5 Understand 17, 18 and 19

Step 6 Understand 20

Step 7 1 more and 1 less

Step 8 The number line to 20

Step 9 Use a number line to 20

Step 10 Estimate on a number line to 20

Step 11 Compare numbers to 20

Step 12 Order numbers to 20

NATIONAL CURRICULUM LINKS:

Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number.

Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.

Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number.

Read and write numbers from 1 to 20 in numerals and words.

Given a number, identify 1 more and 1 less.

WHITE ROSE

Number: Multiplication and Division

Step 1 Count in 2s

Step 2 Count in 10s

Step 3 Count in 5s

Step 4 Recognise equal groups

Step 5 Add equal groups

Step 6 Make arrays

Step 7 Make doubles

Step 8 Make equal groups - grouping

Step 9 Make equal groups - sharing

NATIONAL CURRICULUM LINKS:

Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s.

Solve one-step problems involving multiplication and division by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

Number: Fractions

Step 1 Recognise a half of an object or a shape

Step 2 Find a half of an object or a shape

Step 3 Recognise a half of a quantity

Step 4 Find a half of a quantity

Step 5 Recognise a quarter of an object or a shape Step 6 Find a quarter of an object or a shape

Step 7 Recognise a quarter of a quantity

Step 8 Find a quarter of a quantity

Number: Addition and Subtraction (within 10)

Step 1 Introduce parts and wholes

Step 2 Part-whole model

Step 3 Write number sentences

Step 4 Fact families – addition facts

Step 5 Number bonds within 10

Step 6 Systematic number bonds within 10

Step 7 Number bonds to 10

Step 8 Addition – add together

Step 9 Addition — add more

Step 10 Addition problems

Step 11 Find a part

Step 12 Subtraction — find a part

Step 13 Fact families — the eight facts

Step 14 Subtraction – take away/cross out (How many left?)

Step 15 Take away (How many left?)

Step 16 Subtraction on a number line

Step 17 Add or subtract 1 or 2

NATIONAL CURRICULUM LINKS:

Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer).

Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.

Represent and use number bonds and related subtraction facts within 20.

Add and subtract 1-digit and 2-digit numbers to 20, including zero.

Geometry: Shape

Step 1 Recognise and name 3-D shapes

Step 2 Sort 3-D shapes

Step 3 Recognise and name 2-D shapes

Step 4 Sort 2-D shapes

Step 5 Patterns with 2-D and 3-D shapes

NATIONAL CURRICULUM LINKS:

Recognise and name common 2-D and 3-D shapes, including: 2-D shapes [for example, rectangles (including squares), circles and triangles]; 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].

Number: Addition and Subtraction (with 20)

Step 1 Add by counting on within 20

Step 2 Add ones using number bonds

Step 3 Find and make number bonds to 20

Step 4 Doubles

Step 6 Subtract ones using number bonds

Step 7 Subtraction - counting back

Step 8 Subtraction – finding the difference

Step 9 Related facts

Step 5 Near doubles

Step 10 Missing number problems

NATIONAL CURRICULUM LINKS:

Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.

Add and subtract 1-digit and 2-digit numbers to 20, including zero.

Represent and use number bonds and related subtraction facts within 20.

Add and subtract 1-digit and 2-digit numbers to 20, including zero.

Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = ? - 9.

Number: Place Value (within 50)

Step 1: Count from 20 to 50

Step 2: 20, 30, 40 and 50

Step 3: Count by making groups of tens

Step 4: Groups of tens and ones

Step 5: Partition into tens and ones

Step 6: The number line to 50

Step 7: Estimate on a number line to 50

Step 8: 1 more, 1 less

NATIONAL CURRICULUM LINKS:

Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number.

Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.

Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s.

Given a number, identify 1 more and 1 less

NATIONAL CURRICULUM LINKS:

Recognise, find and name a half as one of two equal parts of an object, shape or quantity.

Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

Geometry: Position and Direction

Step 1 Describe turns

Step 2 Describe position — left and right

Step 3 Describe position — forwards and backwards Step 4 Describe position

– above and below

Step 5 Ordinal numbers

NATIONAL CURRICULUM LINKS:

Describe position, direction and movement, including whole, half, quarter and three-quarter turns.

Use the language of position, direction and motion, including: left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up and down, forwards and backwards, inside and outside (non-statutory quidance).

Practise counting (1, 2, 3...), ordering (for example, 1st, 2nd, 3rd ...) (non-statutory quidance).

Number: Place Value (within 100)

Step 1 Count from 50 to 100

Step 2 Tens to 100

Step 3 Partition into tens and

Step 4 The number line to 100

Step 5 1 more, 1 less

Step 6 Compare numbers with the same number of tens

Step 7 Compare any two numbers

NATIONAL CURRICULUM LINKS:

Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number.

Count, read and write numbers to $100\ \text{in}$ numerals; count in multiples of $2s,\ 5s$ and 10s.

Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.

Measurement: Length and Height

Step 1 Compare lengths and heights

Step 2 Measure length using objects

Step 3 Measure length in centimetres

NATIONAL CURRICULUM LINKS:

Compare, describe and solve practical problems for: lengths and height; mass/weight; capacity and volume; time.

Measure and begin to record the following: lengths and heights; mass/weight; capacity and volume; time.

Measurement: Mass and Volume

Step 1 Heavier and lighter

Step 2 Measure mass

Step 3 Compare mass

Step 4 Full and empty

Step 5 Compare volume

Step 6 Measure capacity

Step 7 Compare capacity

NATIONAL CURRICULUM LINKS:

Compare, describe and solve practical problems for: lengths and heights; mass/weight; capacity and volume; time.

Measure and begin to record the following: lengths and heights; mass/weights; capacity and volume; time.

Pupils will continue to explore the composition of numbers within 10 and explore addition and subtraction structures and the related language (without the use of symbols).

Mastering Number **NCETM**

Pupils will:

linear number system.

• subitise within 5, including when using a rekenrek, and re-cap the composition of 5

Pupils will have an opportunity to consolidate the Early

Learning Goals and continue to explore the composition of

numbers within 10, and the position of these numbers in the

- · develop their understanding of the numbers 6 to 9 using the '5 and a bit' structure
- · compare numbers within 10 and use precise mathematical language when doing so
- · re-cap the order of numbers within 10 and connect this to '1 more' and '1 less' than a given number

Pupils will:

- explore the composition of each of the numbers 7 and 9
- · explore the composition of odd and even numbers, seeing that even numbers can be made of two odd or two even parts, and that odd numbers can be composed of one odd part and one even part
- · identify the number that is two more or two less than a given odd or even number, identifying that two more/less than an odd number is the next/ previous odd number, and two more/ less than an even number is the next/ previous even number

explore the aggregation and partitioning structures of addition and subtraction through systematically partitioning and re-combining

Measurement: Money

Step 1 Unitising

Step 2 Recognise coins

Step 3 Recognise notes

Step 4 Count in coins

NATIONAL CURRICULUM LINKS:

Recognise and know the value of different denominations of coins and

Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s.

Measurement: Time

Step 1 Before and after

Step 2 Days of the week

Step 3 Months of the year

Step 4 Hours, minutes and seconds

Step 5 Tell the time to the hour

Step 6 Tell the time to the half hour

NATIONAL CURRICULUM LINKS:

Sequence events in chronological order using language (for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening).

Recognise and use language relating to dates, including days of the week, weeks, months and years.

Compare, describe and solve practical problems for time.

Measure and begin to record time (hours, minutes, seconds).

Tell the time to the hour and half past the hour and draw the hands on a clockface to show these times.

Pupils will explore the composition of numbers within 20 and their position in the linear number system. They will connect addition and subtraction expressions and equations to 'number stories').

Pupils will:

- explore the composition of the numbers 11 to 19 as '10 and a bit' and compare numbers within 20
- · connect the composition of the numbers 11 to 19 to their position in the linear number system, including identifying the midpoints of 5, 10 and 15
- · compare numbers within 20
- · understand how addition and subtraction equations can represent previously explored structures of addition and subtraction (aggregation/ partitioning/ augmentation/ reduction) practise retrieving previously taught facts and reason about these

Mathematics

	explore the structure of even numbers (including that even numbers can be composed by doubling any number, and can be composed of 2s) • explore the structure of the odd numbers as being composed of 2s and 1 more • explore the composition of each of the numbers 6, 8, and 10 • explore number tracks and number lines and identify the differences between them This term will build and consolidate the Early Learning Goals and support the teaching and consolidation of the following RtP criteria: • 1AS-1 • 1NF-1 • 1NPV-2	numbers within 10 and connecting this to the part-part-whole diagram, including using the language of parts and wholes • explore the augmentation and reduction structures of addition and reduction using number stories, including introducing the 'first, then, now' language structure This term will particularly support the teaching and consolidation of the following RtP criteria: • 1AS-1 • 1NF-1	This term will particularly support the teaching and consolidation of the following RtP criteria: 1AS-2 1NF-1 1NPV-2
Science	Seasonal changes - Observe changes across the four seasons.	Seasonal changes - Observe changes across the four seasons.	Seasonal changes - Observe changes across the four seasons.
	Outdoor opportunities:	Outdoor opportunities:	Outdoor opportunities:
See PLAN	*Observe and describe weather associated with the seasons and how day length varies.	*Observe and describe weather associated with the seasons and how day length varies.	*Observe and describe weather associated with the seasons and how day length varies.
matrices	Scientist — David Attenborough	Scientist — David Attenborough	Scientist — David Attenborough
	Sciencist - David Accentrol ough	Stentist - Buvia Attention ough	Scientist - Duviu Accentrolough
	Humans including the senses - Identify, name, draw and label	Animals - Identify and name a variety of common animals	Plants – Identify and name a variety of common wild and garden
	the basic parts of the human body and say which part of the	including fish, amphibians, reptiles, birds and mammals.	plants, including deciduous and evergreen trees.
	body is associated with each sense.	Identify and name a variety of common animals that are	Identify and describe the basic structure of a variety of common
		carnivores, herbivores and omnivores.	flowering plants, including trees.
	Everyday materials - Distinguish between an object and the	Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including	Outdoor opportunities: *Nature walk around school
	material from which it is made.	pets).	*Trip to Hurst Grange Park to compare plants
	Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock.	Scientist — Jane Goodall	Scientist – Jane Colden
	Describe the simple physical properties of a variety of everyday		
	materials.		Plants — Comparing and observing plants over time
	Compare and group together a variety of everyday materials		Scientist — Jane Colden
	on the basis of their simple physical properties. Scientist — Stephanie Kwolek		
History	Changes within living memory — Linking with their learning	Lives of significant individuals — Linking with their geographical	Significant historical events, people and places in their own
	on the impact humans have on the environment, the children	learning about exploration, the children research the life of Amelia	locality — As part of their learning about 'Environment in the
	investigate how Cop Lane C.E. Primary School has changed	Earhart and why she is considered a significant individual.	World', the children find out about the significance of Preston
	since their grandparents were small.	Substantive concept: Exploration and Innovation	Guild; when/why it originated and why it is still celebrated today.
	Substantive concept: Community and Culture	Disciplinary concept: Historical Significance	Substantive concept: Community and Culture
	Disciplinary concept: Change and Continuity	Chronologu	Disciplinary Concept: Similarity and Difference
History Key	 To recognise the distinction between past and present 	 Chronology To recognise the distinction between past and present 	Chronology ■ To recognise the distinction between past and present
learning and	To order and sequence some familiar events and	To identify some similarities and differences between	To identify some similarities and differences between
skills	objects	ways of life at different times	ways of life at different times
3KIII3	To identify some similarities and differences between years of life at different times.	To use some everyday terms about the passing of time such as 'a long time age' and 'hofors'	To use some everyday terms about the passing of time such as 'a long time aga' and 'before'
	ways of life at different times	such as 'a long time ago' and 'before'	such as 'a long time ago' and 'before'

			Te
	 To use some everyday terms about the passing of time such as 'a long time ago' and 'before' Events, people and changes To retell some events from beyond their living memory which are significant nationally or globally To describe some changes within their living memory (including aspects of national life where appropriate) Interpretation, enquiry and using sources To make simple observations about different people, events, beliefs and communities To use sources to answer simple questions about the past	Events, people and changes To retell some events from beyond their living memory which are significant nationally or globally Interpretation, enquiry and using sources To make simple observations about different people, events, beliefs and communities To choose parts of stories and other sources to show what they know about the past Communication To retell simple stories or events from the past To use simple historical terms	Fvents, people and changes To retell some events from beyond their living memory which are significant nationally or globally Interpretation, enquiry and using sources To make simple observations about different people, events, beliefs and communities To use sources to answer simple questions about the past To choose parts of stories and other sources to show what they know about the past Communication To describe special or significant events
History Key vocabulary	local history, settlements, a long time ago, before, past, present, within living memory, beyond living memory, remember, child, children, parent, grandparent	exploration, progress, technology, past, present, a long time ago, before, within living memory, beyond living memory, significant, changes, special	local history, trade, settlements, past, present, a long time ago, before, important, special, significant, change, modern, compare
Local history	My Cop Lane C.E. Primary School		Preston Guild
Geography	Focusing on the impact humans have on the environment, the children explore our local environment and how to make it an eco-friendlier place. The children begin to develop their mapping skills to use simple compass directions to make their way around a route. The children also begin their study on seasonal change, linking with their learning in Science.	The children compare the UK with a small area of a contrasting non-European country — focus on Australia and China. The children learn to recognise and make observations about physical and human features of localities. They express their views on features of the environment of a locality. They explore hot and cold places, in relation to North and South Poles. The children continue with their study on seasonal change, comparing UK weather patterns to those of Australia.	With a focus on developing their fieldwork and observational skills, the children study the school, its grounds and the surrounding environment (park, local amenities, etc.) They use aerial photographs of the school to look for changes. The children build on their mapping skills, using simple compass directions to make their way around a route. The children continue with their study on seasonal change.
Geography Key learning and skills	Name and locate some places in their locality, the UK and wider world.	Locational and Place knowledge Name and locate some places in their locality, the UK and wider world.	Name and locate some places in their locality, the UK and wider world. I Divided to the content of the co
	Express their views on some features of their environment e.g. what they do or do not like. Geographical Skills: Enquiry and Investigation	Describe some places and features using basic geographical vocabulary. Express their views on some features of their environment e.g. what they do or do not like. Geographical Skills: Enquiry and Investigation Ask and answer simple geographical questions. Describe some similarities and differences when studying places and features e.g. hot and cold places of the world. Geographical Skills: Fieldwork Observe and describe daily weather patterns. Identify seasonal and daily weather patterns.	Describe some places and features using basic geographical vocabulary. Express their views on some features of their environment e.g. what they do or do not like. Geographical Skills: Enquiry and Investigation Ask and answer simple geographical questions. Geographical Skills: Fieldwork Observe and describe daily weather patterns. Identify seasonal and daily weather patterns. Use simple fieldwork and observational skills when studying the geography of their school and its grounds.

Geographical Skills: Interpret a Range of Sources of Geographical Skills: Communicate Geographical Information Geographical Skills: Interpret a Range of Sources of Use maps and other images to talk about everyday Geographical Information **Geographical Information** life e.g. where they live, journeys to school etc. Use a range of sources such as simple maps, globes, Use a range of sources such as simple maps, globes, Draw, speak or write about simple geographical atlases and images. atlases and images. concepts such as what they can see where. Know that symbols mean something on maps. Know that symbols mean something on maps. Geographical Skills: Communicate Geographical Information Geographical Skills: Communicate Geographical Information Use maps and other images to talk about everyday life Use maps and other images to talk about everyday life e.q. where they live, journeys to school etc. e.q. where they live, journeys to school etc. Draw, speak or write about simple geographical Draw, speak or write about simple geographical concepts such as what they can see where. concepts such as what they can see where. continent, ocean, countries, UK, Europe, non-European country, Australia, China, human geography, physical geography, map, globe, compass directions, North, South, East, West, location, features, place, Geography people, environment, seasons, daily weather patterns, beach, coast, forest, mountain, sea, river, city, town, village, factory, farm, house, shop, fieldwork, observation, school, grounds, local area, memory Key map, journey, aerial photograph vocabulary Year 1 -Computing systems & Year 1 - Creating Media -Year 1-Programming A-Year 1 - Data and Information -Year 1 - Creating Media -Year 1 - Programming B -Computing networks - Technologu Digital Printing (Paintz.app) Moving a Robot (beebots & Grouping Data (Word) Digital Writing (Word) Introduction to animation around us (Paintz.app) (scratch JR app) I pads beebot pushers) -To describe what different -To label objects -To use a computer to write freehand tools do -To explain what a given -To identify that objects can be -To identify technology -To add and remove text on a -To choose a command for a -To identify a computer and -To use the shape tool and command will do counted computer given purpose -To describe objects in different its main parts the line tools -To act out a given word -To identify that the look of text -To show that a series of -To use a mouse in different -To make careful choices -To combine forwards and can be changed on a computer commands can be joined when painting a digital backwards commands to make -To count objects with the same -To make careful choices when ways together -To use a keyboard to type on changing text -To identify the effect of picture a sequence properties -To explain why I chose the -To combine four direction -To compare groups of objects -To explain why I used the tools a computer changing a value -To use the keyboard to edit tools I used commands to make sequences -To answer questions about that I chose -To explain that each sprite -To plan a simple program -To compare typing on a has its own instructions text -To use a computer on my groups of objects -To create rules for using -To find more than one Online Reputation computer to writing on paper own to paint a picture -To design the parts of a solution to a problem technology responsibly -To compare painting a project picture on a computer and on I can recognise that information Managing Online Information -To use my algorithm to create Self Image and Identity Online Bullying can stay online and could be a program paper copied I can give simple examples of I can recognise that there Online Relationships I can describe how to behave how to find information using Privacy and Security may be people online who online in ways that do not I can describe what information digital technologies, e.g. search could make someone feel sad, I can give examples of when I upset others and can give I should not put online without engines, voice activated I can explain how passwords embarrassed or upset should ask permission to do <u>examples</u> asking a trusted adult first. searching are used to protect something online and explain information, accounts and why this is important If something happens that devices. I know how to get help from a makes me feel sad, worried, trusted adult if we see content uncomfortable or frightened I that makes us feel sad, I can explain why it is I can explain why things one can give examples of when person finds funny or sad uncomfortable, worried or important to always ask a and how to speak to an adult trusted adult before sharing online may not always be frightened. any personal information

	p Eulie C 0		g achool —	real rove	IVIEW ZUZS	
	I can trust and how they can help.	seen in the same way by others.				online, belonging to myself or others
ongoing Computing	 develop their typing speed exposure to a range of tec make sharp, alert, secure, 	uter th a computer and keyboards				
RE Questful RE *subject to change due to trialling new units Art and Design	1.1 Harvest (3 + 2 hours) Chri others in our community; food b 1.2 Christmas (5 hours) — Why 3D and Sculpture - The childre robot using recyclable and malle	ank. do we give and receive gifts? n plan and create their own	1.3 Jesus was special (6 hours) 1.4 Easter celebrating new life (5 hours) Christian Value — Forgiveness and Hope — Easter is the symbol of hope, forgiveness and new life. The cross gives us the greatest illustration that forgiveness is possible. Painting — Based on their cross curricular topic of Alice in Wonderland, the children take a look at the Mackintosh tearooms and, from their artist research, create their own teacup pattern		1.7 Baptism (4 + 3 hours) 1.2 Creation (4 + 2 hours) Christian Value — Peace — Influential role models e.g. Mother Theresa, Martin Luther King etc. Textiles - Looking at the children's work on minibeasts and their Science work, the children design and create their own minibeast using fabric.	
Art and Design Key learning and skills	3D and sculpture To manipulate malleable materials in a variety of ways including rolling and kneading To explore sculpture with a range of malleable material To manipulate malleable materials for a purpose To understand the safety and basic care of materials and tools To experiment with constructing and joining recycled, natural and manmade materials To use simple 2D shapes to create 3D form To change the surface of a malleable material Drawing To observe and draw shapes from observations To draw shapes in between objects To invent new shapes		 To use a variety of to different brush sizes of the different brush sizes of the different and match co. To mix and match co. To work on different to experiment with to the different types. Name different types. To identify primary and the different specific many shaded. To mix primary shaded. To mix secondary colong. 	lours to artefacts and objects scales pols and techniques of paint and their properties and secondary colours by name as and tones	 To match and sort far size and shape. To cut and shape fabeto apply shapes with to apply decoration apply colour with fabeto app	glue or by stitching Ising beads, buttons, feathers etc.
Art and Design Key vocabulary	print, rubbing, smudge, image, r pressure, decoration, cloth, sculp construct, model, fold, bend, att form, clay, impress, texture	oture, structure, assemble,	primary colour, light, dark, thick bright	thin, tone, warm, cold, shade,	fabric, colour, pattern, shape, ter felt, scraps, thread.	cture, glue, scissors, sew, needle,
Art and Design Ongoing Y1/ Y2 key	Exploring and Developing Ideas Record and explore ideas from first hand observations. Ask and answer questions about the starting points for their work. Develop their ideas — try things out, change their minds. Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.					

learning and	Evaluating and Developing Work								
skills		Review what they and others have done and say what they think and feel about it.							
	= = = = = = = = = = = = = = = = = = = =	Identify what they might change in their current work or develop in future work.							
DT	Structures — The children think about the different type of materials that could be recycled. They gather different materials, plan, design and create using the selection of skills below in order to create a robot structure.	Mechanisms — Fitting in with a cross curricular theme, the children re-create the Alice in Wonderland book using different sliders, levers and pop ups. They investigate the different types, plan and create an interactive book using the selection of skills.	Textiles — The children use their finalised Art and Design textiles piece to adapt and create a puppet of a minibeast, using the Design and Technology skills to modify the creation into a usable product.						
DT Skills	Structures To refer to materials tools and techniques using appropriate vocabulary. To explore how to make structures stronger. To investigate different techniques for stiffening a variety of materials. To test different methods of enabling structures to remain stable. To join appropriately for different materials and situations e.g. glue, tape. To mark out materials to be cut using a template. To use a glue gun with close supervision	Mechanisms To join appropriately for different materials and situations e.g. glue, tape. To roll paper to create tubes. To fold, tear and cut paper and card. To cut along lines, straight and curved. To use a hole punch. To insert paper fasteners for card. To experiment with levers and sliders to find different ways of making things move	Textiles To start to use the appropriate vocabulary to refer to fabrics and tools. To cut out shapes which have been created by drawing round a template onto the fabric. To join fabrics by using e.g. running stitch, glue, staples, over sewing, tape. To decorate fabrics with attached items e.g. buttons, beads, sequins, braids, ribbons. To colour fabrics using a range of techniques e.g. fabric paints, printing, painting						
DT Key Vocabulary	cut, fold, join, fix structure, wall, tower, framework, weak, strong, base, top, underneath, side, edge, surface, thinner, thicker, corner, point, straight, curved, metal, wood, plastic circle, triangle, square, rectangle, cuboid, cube, cylinder	slider, lever, pivot, slot, bridge/guide, card, masking tape, paper fastener, join, pull, push, up, down, straight, curve, forwards, backwards	joining and finishing techniques, tools, fabrics and components, template, pattern pieces, mark out, join, decorate, finish						
DT Ongoing Y1/Y2 Key learning and skills	circle, triangle, square, rectangle, cuboid, cube, cylinder Design To use pictures and words to convey what they want to design/make. To propose more than one idea for their product. To model ideas / make mock-ups with kits, reclaimed materials. To select appropriate technique explaining: First Next Last To explore ideas by rearranging materials/ingredients. To select pictures to help develop ideas. To use drawings to record ideas as they are developed. To add notes to drawings to help explanations.								

			9 - 3.33 - 3				
Music Adapted	 To decide how existing To talk about their discussion To note changes made. To say what they like. To discuss how close Charanga MMC Unit My Musical Heartbeat Every piece of music has a 	ly their finished product meets the Charanga MMC unit Dance, Sing and Play! Music is made up of long and	eir purpose. y good and bad points. unnotation to plans/drawings. y have made and attempt to say weir design criteria and how well it recharanga MMC unit Exploring Sounds Music is made up of high and	neets the needs of the user. Charanga MMC unit Learning to Listen Listening is very important. You	Charanga MMC unit Having Fun with Improvisation Improvising is fun! It's an	Charanga MMC unit Let's Perform Together! Singing, dancing and playing	
Charanga Tuned and Untuned Percussion	heartbeat - a musical heartbeat. In music, we call it the 'pulse' or the 'beat' of the music. When you are listening and singing to the music and songs in this Unit, try to find and keep the pulse or steady beat together. You might march, clap or sway in time - find a movement that helps you to keep the beat.	short sounds called 'rhythm' and high and low sounds that we call 'pitch'. As you dance, sing, and play instruments with the music in this unit, explore these sounds and how they work together. Christmas Presentation All children from FS/KS1 involved in learning and performing a 30 minute presentation which includes singing, optional instrumental parts, acting,	low sounds, long and short sounds, and loud and quiet sounds. Explore these sounds and create your own very simple melodies.	can listen with your eyes and ears and you can also feel sound in your body. What can you hear in this unit?	exciting activity where everyone is creating something new. It can be a melody or a rhythm. When you improvise, you can do it on your own or in groups	together is called 'performing'. Performing together is great fun! Plan a concert together to celebrate all the songs you have learnt this year.	
			Program	lssion of skills			
		Singing	Trogres	<u> </u>	m memory, in unison, with a limited	hut developing pitch range	
	Usa thair voices expressively and	d creatively by singing songs and :	sneaking chants and rhumes	Sing simple chants and mightes fro	in memory, in anson, with a initied	but developing puch range	
	Ose their voices expressively and	Playing Instruments	speaking chants and mightes	Play and perform simple musical p	atterns on tuned and untuned instru	iments with an awareness of a	
	Play tuned and untuned instrum	5 5		steady pulse.			
	<u> </u>	Creating Music		Create and improvise simple rhythmic motifs.			
	Experiment with, create, select o	and combine sounds using the inte	errelated dimensions of music.		<u>-</u>		
		Listening to Music		Listen to and associate short and simple pieces of music to different situations.			
25.4.2		nderstanding to a range of high-q			T	T ==	
PE My Personal Best	Self-motivation	Respect	Trust	Co-Operation	Resilience	Encouragement	
PE Whole	Handball Festival	Dance Festival	Sports Hall Athletics Festival	Yoga and Mindfulness Festival	Cricket Festival	Rugby Festival	
school festivals	11.10.24	22.11.24	07.02.25	28.03.25	16.05.25	11.07.25	
PE	<u>Fundamentals</u>	Sending and Receiving	Target Games	Athletics	Gymnastics	Team Building	
	In this unit pupils will explore	In this unit pupils develop	In this unit, pupils develop	In this unit pupils will develop	In this unit pupils explore and	In this unit pupils develop their	
See GetSet4PE	the fundamental skills of	their sending and receiving	their understanding of the	skills required in athletic	develop basic gymnastic actions	teamwork skills. They work	
	balancing, running, changing	skills including throwing and	principles of defending and	activities such as running at	on the floor and using low	individually, in pairs and in	
	direction, jumping, hopping and skipping. They will	catching, rolling, kicking, tracking and stopping a ball.	attacking for target games. Pupils use both underarm and	different speeds, changing direction, jumping and throwing.	apparatus. Basic skills of jumping, rolling, balancing and	small groups, learning to take turns, work collaboratively and	
	ana skipping. They will	Tracking and stopping a ball.	i upiis use both underarin and	an ection, jumping and infowing.	Jumping, rounty, balancing and	turns, work collaboratively and	

explore these skills in isolation as well as in combination. Pupils will be given opportunities to identify areas of strength and areas for improvement. Pupils will work collaboratively with others, taking turns and sharing ideas.

National Curriculum link:

Master basic movements including running, jumping and throwing. Develop balance, agility and coordination, and begin to apply these in a range of activities.

Physical skills:

Balance, jump, hop, run, speed, agility, dodge, skip, coordination.

Social skills:

Collaboration, work safely, support others.

Emotional skills:

Determination, self-regulation, honesty, perseverance.

Thinking skills:

Comprehension, select and apply skills.

Ball skills

In this unit pupils will explore and develop their fundamental ball skills such as throwing and catching, rolling and dribbling with both hands and feet. They will look to perform these skills with increasing control and

Pupils will be given opportunities to work with a range of different sized balls. They will apply their skills individually, in pairs and in small groups and begin to organise and self-manage their own activities. They will understand the importance of abiding by the rules to keep themselves and others safe.

National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending.

Physical skills:

Roll, throw, catch, track, kick, receive with feet, send with racket.

Social skills:

Support others, communication.

Emotional skills:

Determination, honesty, independence.

Yoga

In this unit, pupils learn about mindfulness and body awareness. They begin to learn poses and techniques that will help them to connect their mind and body. The unit looks to improve well-being by building strength, flexibility, coordination and balance. The learning includes breathing and meditation

overarm actions and are given opportunities to select and apply the appropriate action for the target considering the size and distance of the challenge. They will apply their skills individually, in pairs and in small groups and begin to organise and self-manage their own activities. They will understand the importance of abiding by rules to keep themselves and others safe, learn how to score points and use simple tactics. They show respect towards others when playing competitively and develop communication skills.

National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending.

Physical skills:

Underarm throw, overarm throw.

Social skills:

Collaboration, leadership, work safely, encourage others.

Emotional skills:

Perseverance, honesty.

Thinking skills:

Comprehension, select and apply, creativity.

Invasion games

In this unit, pupils develop their understanding of attacking and defending and what being 'in possession' means. They use and develop In all athletic based activities, pupils will engage in performing skills and measuring performance, competing to improve on their own score and against others. They are given opportunities to work collaboratively as well as independently.

National Curriculum link:

Master basic movements including running, jumping and throwing. Develop balance, agility and coordination, and begin to apply these in a range of activities.

Physical skills:

Run, balance, agility, coordination, hop, jump, leap, throw.

Social skills:

Work safely, collaboration.

Emotional skills:

Perseverance, independence, honesty, determination.

Thinking skills:

Reflection, comprehension, select and apply skills.

<u>Dance</u>

In this unit, pupils will explore travelling actions, movement skills and balancing. They will understand why it is important to count to music and use this in their dances. Pupils will copy and repeat actions linking them together to make short dance phrases. Pupils will work individually and with a partner to create ideas in relation to the theme. Pupils will be given the opportunity to perform and also

travelling are used individually and in combination to create movement sequences. Pupils are given opportunities to select their own actions to build short sequences and develop their confidence in performing. Pupils begin to understand the use of levels, directions and shapes when travelling and balancing.

National Curriculum link:

Master basic movements as well as developing balance, agility and co-ordination.

Physical skills:

Travelling actions, shapes, balances, shape jumps, barrel roll, straight roll, forward roll. Social skills:

Respect, collaboration, sharing, work safely.

Emotional skills:

Confidence, self-regulation, perseverance.

Thinking skills:

Comprehension, select and apply action, creativity.

Net and Wall games

In this unit, pupils develop their understanding of attacking and defending principles in net games such as using a ready position to defend their court and placement of a ball into space. They use and develop skills such as throwing, catching, tracking and hitting a ball. They learn how to score points in these types of games and how to play to the rules. They work independently, with a partner and in a small group and begin to self-manage their own games,

lead each other. They develop key skills of communication and problem solving, They are given the opportunity to discuss and plan their ideas and reflect on their success.

National Curriculum link:

Participate in team games, developing simple tactics.

Physical skills:

Run, jump, hit, balance, coordination.

Social skills:

Trust, communication, inclusion.

Emotional skills:

Determination, confidence.

Thinking skills:

Identify, comprehension, reflection, planning.

Striking and Fielding

In this unit, pupils develop their understanding of the principles of defending (fielding) and attacking (batting) for striking and fielding games. They use and develop skills such as throwing and catching, tracking a ball and striking a ball. They learn how to score points in these types of games, how to play to the rules and use simple tactics. They show respect towards others when playing competitively and develop communication skills to manage small sided games.

National Curriculum link:

Master basic movements including throwing and

accuracy using coordination and balance. Pupils will have the opportunity to work independently, and collaboratively in pairs and small groups. Pupils will be able to explore their own ideas in response to tasks.

National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending.

Physical skills:

Dribble with hands, roll, throw, catch, dribble with feet, track.

Social skills:

Communication, support others, co-operation.

Emotional skills:

Perseverance, honesty, determination.

Thinking skills:

Exploration, make decisions, comprehension, use tactics.

through fun and engaging activities. Pupils work independently, with a partner and small group.

National Curriculum link:

Master basic movements as well as developing balance, agility and co-ordination.

Physical skills:

Balance, strength, flexibility, co-ordination.

Social skills:

Move safely, listen to others, collaborate.

Emotional skills:

Concentration, focus, identify feelings.

Thinking skills:

Observation, copy and repeat, recognise, create, select and apply.

Thinking skills:

Comprehension, select and apply skills.

skills such as sending and receiving with both feet and hands, as well as dribbling with both feet and hands. They have the opportunity to play uneven and even sided games. They learn how to score points in these types of games and how to play to the rules. They work independently, with a partner and in a small group and begin to self-manage their own games, showing respect and kindness towards their teammates and opponents.

National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending.

Physical skills:

Dribble, throw, catch, kick, receive, run, jump, change direction, change speed.

Social skills:

Supporting others, communication, co-operation, kindness.

Emotional skills:

Perseverance, confidence, honesty.

Thinking skills:

Comprehension, identifying strengths and areas for development, select and apply.

South Ribble Coach — Joy of Moving Intervention

to provide feedback, beginning to use dance terminology to do so.

National Curriculum link:

Perform dances using simple movement patterns.

Physical skills:

Actions, dynamics, space, relationships.

Social skills:

Respect, work safely, collaboration, communication.

Emotional skills:

Empathy, confidence, acceptance, determination, kindness.

Thinking skills:

Creativity, select and apply actions, copy and repeat actions provide feedback, recall.

South Ribble Coach — Dance Coaching

showing respect and kindness towards their teammates and opponents.

National Curriculum link:

Master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending.

Physical skills:

Throw, catch, hit a ball, track a ball.

Social skills:

Support others, work safely, communication, cooperation.

Emotional skills:

Perseverance, independence, determination.

Thinking skills:

Comprehension, select and apply, reflection, identify areas of strength and areas for development, decision making.

South Ribble Coach — Dance From The Heart Session

catching. Participate in team games, developing simple tactics for attacking and defending.

Physical skills:

Underarm throw, overarm throw, catch, track, bat.

Social skills:

Communication, collaboration, support and encourage others, kindness.

Emotional skills:

Manage emotions, honesty, perseverance.

Thinking skills:

Comprehension, use tactics, select and apply, decision making.

FL Adapted	Greetings Days of the week (The hungry caterpillar)	Colours and numbers	Transport	Under the sea	In the jungle	The circus
Language Angels	Skills progression.	Listening	Speaking	Reading	Writing	Grammar
	, ,	Listen attentively and understand instructions and everyday classroom words. Recognise and respond to sound patterns and words. Listen and respond to simple stories and songs	Say familiar words. Perform simple communicative tasks using single words and phrases Recognise questions and negatives and politeness conventions	Respond to written language. Appreciate stories and songs in the language. Recognise some familiar words in written form.	Experiment with the writing of simple words	Recognise nouns.
PSHE See 1 Decision	Living in the wider world How can we look after each other and the world? Ourselves and others the world around us caring for others growing and changing	Relationships What is the same and different about us? • Ourselves and others • similarities and differences • individuality • our bodies	Health and wellbeing Who helps us to stay safe? • Keeping safe • people who help us	Health and wellbeing What helps us stay healthy? • Being healthy • Hygiene • Medicines • people who help us with health	Relationships Who is special to us? Ourselves and others people who care for us groups we belong to families	Living in the wider world What can we do with money? Money making choices needs and wants
My Happy Mind		MEET YOUR BRAIN	CELEBRATE	APPRECIATE	RELATE	ENGAGE
		Where our brain is in our body and what it looks like. That our brain has 3 main parts, and it works best when they work together. The 3 parts are Team H-A-P: Hippocampus, Amygdala and Prefrontal Cortex. That when we feel big emotions, our Amygdala can react and take over our brain, sending the Hippocampus and Prefrontal Cortex to sleep. That Happy Breathing helps our entire body, including our brain, to relax and wakes up the Hippocampus and Prefrontal Cortex. That if we want to improve at something, we need to practise repeatedly, and our brain helps us get better each time. This is called Neuroplasticity	What Character Strengths are and how they make us unique and special. About the 5 Character Strengths and what they mean: 1.Love and Kindness 2.Bravery and Honesty 3.Exploring and Learning 4.Teamwork and Friendship 5.Love of Life and Our World. That the best way to learn more about your strengths is to notice them. That our strengths are like superpowers, and when we use them, it helps us to be our best and feel happy. That it is nice to tell other people when they use their strengths, as it makes them feel good. Vocab: Character Strengths, Love and Kindness, Bravery	What 'appreciate' means, what types of things we appreciate, and how we can show appreciation. That we can appreciate others, experiences and themselves, not just material things. We will be able to identify the categories on the Wheel of Gratitude. How to develop an Attitude of Gratitude. We will learn that showing gratitude makes us feel good; when we make someone feel good, it makes us feel good too. How Happy Breathing exercises help to remind us to appreciate the things we might forget. By practising giving gratitude over and over again, our brains will improve at appreciating things and people. This is called Neuroplasticity. That when we give and receive gratitude, it makes Team H-A-P	That relate means to get along with others and understand another person, and that we can relate with family, friends, and teachers in different ways. How our Character Strengths help us get along with others and that it is ok that we are all different. What Active Listening is. What 'Stop, Understand and Consider' means and how this can help us with friendship issues. That Happy Breathing can help us if we have big emotions when falling out with friends. Vocab: Character Strengths, Relate, Get Along, People, Active Listening, 'Stop, Understand and Consider'	What engage means and what types of things we can engage in. That when we engage in something and feel happy, we can do the activity better. That we can set goals; sometimes these can be to do with learning, and other times they are to do with a hobby. How to set a class goal using the 3 steps. That setting goals and achieving them can make Team H-A-P happy too. That just because we can't do something straight away, it doesn't mean we won't be able to in the future. Vocab: Engage, Activity, Goal, Goal Setting, 'Feel Good, Do Good,' Believe to Achieve,

	Vocab: Brain, Cells, Team H-	and Honesty, Exploring and	happy and they can work well	Happy Breathing, Team H-A-P,
	A-P, Hippocampus,	Learning, Teamwork and	together.	Habits
	Amygdala, Prefrontal Cortex,	Friendship, Love of Life and		
	Happy Breathing,	Our World, Unique, Special,	Vocab: Appreciate, Grateful,	
	Neuroplasticity, Big Emotions	Strengths Spotting	Thankful, Gratitude Wheel,	
		, ,	Ourself, Others, Experiences,	
			Team H-A-P, Attitude of	
			Gratitude, Neuroplasticity	